


Kellomäki T. Large-Scale Water Simulation in Games. Tampere University of Technology, 2015. 91 p. (Tampere University of Technology. Publication).


Available from, DOI: 10.1145/2693787.2693797


Vepsäläinen T, Kuikka S. Design Patterns for Model-Driven Development. Communications in Computer and Information Science. 2015;555:21-38. Available from, DOI: 10.1007/978-3-319-25579-8_2


