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Lessons learned and a way forward

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OASIS deck of cards - House of colleagues
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Haptic feedback of gaze gestures with glasses
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Augmenting Technology Trees: Automation and Tool Support

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Three patterns for user involvement in startups

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Talking playful seats with personalities

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Using gaze gestures with haptic feedback on glasses

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Two patterns for minimizing human resources in a startup

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A computational approach to construct a multivariate complete graph invariant

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Configurable, resource-optimized FFT architecture for OFDM communication

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An evaluation of the virtual curvature with the StickGrip haptic device
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'Aie-studio' - A pragmatist aesthetic approach for procedural sound design

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Recording and analyzing in-browser programming sessions

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Touch gestures in communicating emotional intention via vibrotactile stimulation

Elastic image registration for guiding focal laser ablation of prostate cancer
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A flexible picture-based communication platform for users with intellectual disabilities

Barriers to task-based information access in molecular medicine

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An exploratory study of eye typing fundamentals
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Continuous Edgewrite
Dictionary-based disambiguation instead of explicit segmentation by the user

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Enhanced gaze interaction using simple head gestures

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A scalable and delay sensitive cloud routing protocol

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Interaction strategies for an affective conversational agent

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Facial expression classification based on local spatiotemporal edge and texture descriptors

Framework for designing and evaluating game achievements

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On the costs of multiple trajectory pointing methods

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Documenting a tradition of ephemeral co-creative play

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Mobile Journalist Toolkit
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