

- Abdelaziz, M., Anttila, L., & Valkama, M. (2017). Reduced-complexity digital predistortion for massive MIMO. teoksessa *2017 IEEE International Conference on Acoustics, Speech, and Signal Processing, ICASSP 2017 - Proceedings* (Sivut 6478-6482). IEEE. <https://doi.org/10.1109/ICASSP.2017.7953404>
- Adavanne, S., Politis, A., & Virtanen, T. (2018). Multichannel Sound Event Detection Using 3D Convolutional Neural Networks for Learning Inter-channel Features. teoksessa *2018 International Joint Conference on Neural Networks, IJCNN 2018 - Proceedings* [8489542] IEEE. <https://doi.org/10.1109/IJCNN.2018.8489542>
- Aflaki, P., Hannuksela, M. M., & Gabbouj, M. (2015). Adaptive spatial resolution selection for stereoscopic video compression with MV-HEVC: A frequency based approach. teoksessa *2014 IEEE International Symposium on Multimedia, ISM 2014, 10-12 Dec. 2014, Taichung* (Sivut 267-270). The Institute of Electrical and Electronics Engineers, Inc.. <https://doi.org/10.1109/ISM.2014.11>
- Afolaranmi, S. O., Gonzalez Moctezuma, L. E., Rak, M., Casola, V., Rios, E., & Martinez Lastra, J. L. (2016). Methodology to obtain the security controls in multi-cloud applications. teoksessa *CLOSER 2016 - Proceedings of the 6th International Conference on Cloud Computing and Services Science* (Vuosikerta 1, Sivut 327-332). SCITEPRESS. <https://doi.org/10.5220/0005912603270332>
- Ahmad, W., Vagharshakyan, S., Sjostrom, M., Gotchev, A., Bregovic, R., & Olsson, R. (2020). Shearlet Transform-Based Light Field Compression under Low Bitrates. *IEEE Transactions on Image Processing*, 29, 4269-4280. <https://doi.org/10.1109/TIP.2020.2969087>
- Ahti, V., Hyrynsalmi, S., & Nevalainen, O. (2016). An evaluation framework for cross-platform mobile app development tools: A case analysis of adobe PhoneGap framework. teoksessa *Computer Systems and Technologies 17th International Conference, CompSysTech 2016 - Proceedings* (Vuosikerta 1164, Sivut 41-48). Association for Computing Machinery. <https://doi.org/10.1145/2983468.2983484>
- Akkil, D., Kangas, J., Rantala, J., Isokoski, P., Špakov, O., & Raisamo, R. (2015). Glance awareness and gaze interaction in smartwatches. teoksessa *CHI 2015 - Extended Abstracts Publication of the 33rd Annual CHI Conference on Human Factors in Computing Systems: Crossings* (Vuosikerta 18, Sivut 1271-1276). Association for Computing Machinery. <https://doi.org/10.1145/2702613.2732816>
- Akpinar, U., Sahin, E., Suominen, O., & Gotchev, A. (2019). Thin form-factor super multiview head-up display system. teoksessa *Stereoscopic Displays and Applications XXX (IS&T International Symposium on Electronic Imaging)*. <https://doi.org/10.2352/ISSN.2470-1173.2019.3.SDA-631>
- Akyildiz, I. F., Wang, P., & Lin, S. C. (2016). SoftWater: Software-defined networking for next-generation underwater communication systems. *Ad Hoc Networks*, 46. <https://doi.org/10.1016/j.adhoc.2016.02.016>
- Alam, M. H., Ha, J. W., & Lee, S. K. (2012). Novel approaches to crawling important pages early. *Knowledge and Information Systems*, 33(3), 707-734. <https://doi.org/10.1007/s10115-012-0535-4>
- Al-Ars, Z., Basten, T., Beer, A., Geilen, M., Goswami, D., Jääskeläinen, P., ... Zedda, M. K. (2019). The FitOptiVis ECSEL Project: Highly Efficient Distributed Embedded Image/Video Processing in Cyber-Physical Systems Invited Paper. teoksessa *ACM International Conference on Computing Frontiers 2019, CF 2019 - Proceedings* (Sivut 333-338). ACM. <https://doi.org/10.1145/3310273.3323437>
- Aldaya, A. C., Brumley, B. B., Sarmiento, A. J. C., & Sánchez-Solano, S. (2018). Memory Tampering Attack on Binary GCD Based Inversion Algorithms. *International Journal of Parallel Programming*, 1-20. <https://doi.org/10.1007/s10766-018-0610-x>
- Ali, I., Durmush, A., Suominen, O., Yli-Hietanen, J., Peltonen, S., Collin, J., & Gotchev, A. (2020). FinnForest dataset: A forest landscape for visual SLAM. *ROBOTICS AND AUTONOMOUS SYSTEMS*, 132, [103610]. <https://doi.org/10.1016/j.robot.2020.103610>

- Altonen, A., Viitanen, M., Räsänen, J., Mercat, A., & Vanne, J. (2019). Public and open HEVC encoding service in the cloud. teoksessa *Proceedings of the 10th ACM Multimedia Systems Conference, MMSys 2019* (Sivut 300-303). ACM. <https://doi.org/10.1145/3304109.3323834>
- Amaral, V., Norberto, B., Goulão, M., Aldinucci, M., Benkner, S., Bracciali, A., ... Visa, A. (2019). Programming languages for data-intensive HPC applications: A systematic mapping study. *Parallel Computing, 91*, [102584]. <https://doi.org/10.1016/j.parco.2019.102584>
- Amestoy, T., Mercat, A., Hamidouche, W., Bergeron, C., & Menard, D. (2019). Random Forest Oriented Fast QTBT Frame Partitioning. teoksessa *2019 IEEE International Conference on Acoustics, Speech, and Signal Processing, ICASSP 2019 - Proceedings* (Sivut 1837-1841). IEEE. <https://doi.org/10.1109/ICASSP.2019.8683413>
- Amestoy, T., Mercat, A., Hamidouche, W., Menard, D., & Bergeron, C. (2019). Tunable VVC Frame Partitioning based on Lightweight Machine Learning. *IEEE Transactions on Image Processing*. <https://doi.org/10.1109/TIP.2019.2938670>
- Andolina, S., Klouche, K., Peltonen, J., Hoque, M., Ruotsalo, T., Cabral, D., ... Jacucci, G. (2015). Intentstreams: Smart parallel search streams for branching exploratory search. teoksessa *IUI 2015 - Proceedings of the 20th ACM International Conference on Intelligent User Interfaces* (Vuosikerta 2015-January, Sivut 300-305). Association for Computing Machinery. <https://doi.org/10.1145/2678025.2701401>
- Arcelli Fontana, F., Lenarduzzi, V., Roveda, R., & Taibi, D. (2019). Are architectural smells independent from code smells? An empirical study. *Journal of Systems and Software, 154*, 139-156. <https://doi.org/10.1016/j.jss.2019.04.066>
- Aspling, F., Juhlin, O., & Väättäjä, H. (2018). Understanding animals: A critical challenge in ACI. teoksessa *NordiCHI 2018: Revisiting the Life Cycle - Proceedings of the 10th Nordic Conference on Human-Computer Interaction* (Sivut 148-160). ACM. <https://doi.org/10.1145/3240167.3240226>
- Astola, J., Astola, P., Stanković, R., & Tabus, I. (2018). An algebraic approach to reducing the number of variables of incompletely defined discrete functions. *Journal of Multiple-Valued Logic and Soft Computing, 31*(3), 239-253.
- Astola, H., Stanković, R., & Astola, J. (2018). Reduction of variables of index generation functions using linear and quadratic transformations. *Journal of Multiple-Valued Logic and Soft Computing, 31*(3), 255-270.
- Aytekin, C., Rezaeitabar, Y., Dogru, S., & Ulusoy, I. (2015). Railway fastener inspection by real-time machine vision. *IEEE Transactions on Systems, Man, and Cybernetics: Systems, 45*(7), 1101-1107. <https://doi.org/10.1109/TSMC.2014.2388435>
- Aytekin, C., Iosifidis, A., & Gabbouj, M. (2018). Probabilistic saliency estimation. *Pattern Recognition, 74*, 359-372. <https://doi.org/10.1016/j.patcog.2017.09.023>
- Aytekin, C., Nikkanen, J., & Gabbouj, M. (2018). A Dataset for Camera Independent Color Constancy. *IEEE Transactions on Image Processing, 27*(2), 530-544. <https://doi.org/10.1109/TIP.2017.2764264>
- Aytekin, C., Nikkanen, J., & Gabbouj, M. (2018). Deep multiresolution color constancy. teoksessa *2017 IEEE International Conference on Image Processing, ICIP 2017 - Proceedings* (Sivut 3735-3739). IEEE COMPUTER SOCIETY PRESS. <https://doi.org/10.1109/ICIP.2017.8296980>
- Azzari, L., & Foi, A. (2015). Collaborative filtering based on group coordinates for smoothing and directional sharpening. teoksessa *ICASSP, IEEE International Conference on Acoustics, Speech and Signal Processing - Proceedings* (Sivut 1573-1577). IEEE. <https://doi.org/10.1109/ICASSP.2015.7178235>

- Azzari, L., Borges, L. R., & Foi, A. (2018). Modeling and estimation of signal-dependent and correlated noise. teoksessa *Denosing of Photographic Images and Video: Fundamentals, Open Challenges and New Trends* (Sivut 1-36). (Advances in Computer Vision and Pattern Recognition). SPRINGER-VERLAG LONDON LTD. https://doi.org/10.1007/978-3-319-96029-6_1
- Babahajiani, P., Fan, L., Kämäräinen, J-K., & Gabbouj, M. (2017). Urban 3D segmentation and modelling from street view images and LiDAR point clouds. *Machine Vision and Applications*, 28(7), 679–694. <https://doi.org/10.1007/s00138-017-0845-3>
- Baby, D., Gemmeke, J. F., Virtanen, T., & Van Hamme, H. (2015). Exemplar-based speech enhancement for deep neural network based automatic speech recognition. teoksessa *ICASSP, IEEE International Conference on Acoustics, Speech and Signal Processing - Proceedings* (Sivut 4485-4489). The Institute of Electrical and Electronics Engineers, Inc.. <https://doi.org/10.1109/ICASSP.2015.7178819>
- Badarneh, O. S., Sofotasios, P. C., Muhaidat, S., Cotton, S. L., Rabie, K., & Al-Dhahir, N. (2018). On the Secrecy Capacity of Fisher-Snedecor F Fading Channels. teoksessa *2018 14th International Conference on Wireless and Mobile Computing, Networking and Communications, WiMob 2018* (Sivut 102-107). IEEE. <https://doi.org/10.1109/WIMOB.2018.8589137>
- Badarneh, O. S., Muhaidat, S., Sofotasios, P. C., Cotton, S. L., Rabie, K., & Da Costa, D. B. (2018). The N+Fisher-Snedecor F Cascaded Fading Model. teoksessa *2018 14th International Conference on Wireless and Mobile Computing, Networking and Communications, WiMob 2018* IEEE. <https://doi.org/10.1109/WIMOB.2018.8589124>
- Bahrudeen, M. N. M., Startceva, S., & Ribeiro, A. S. (2017). Effects of extrinsic noise are promoter kinetics dependent. teoksessa *Proceedings of the 2017 9th International Conference on Bioinformatics and Biomedical Technology, ICBBT 2017* (Sivut 44-47). ACM. <https://doi.org/10.1145/3093293.3093295>
- Baldassarre, M. T., Lenarduzzi, V., Romano, S., & Saarimäki, N. (2020). On the diffuseness of technical debt items and accuracy of remediation time when using SonarQube. *Information and Software Technology*, 128, [106377]. <https://doi.org/10.1016/j.infsof.2020.106377>
- Barker, T., Virtanen, T., & Pontoppidan, N. H. (2015). Low-Latency Sound-Source-Separation using Non-Negative Matrix Factorisation with Coupled Analysis and Synthesis Dictionaries. teoksessa *2015 IEEE International Conference on Acoustics, Speech and Signal Processing (ICASSP)* (Sivut 241-245). IEEE. <https://doi.org/10.1109/ICASSP.2015.7177968>
- Battisti, F., Carli, M., De Paola, E., & Egiazarian, K. (2018). Deep p-Fibonacci scattering networks. teoksessa *Electronic Imaging: Image Processing: Algorithms and Systems XVI* Society for Imaging Science and Technology. <https://doi.org/10.2352/ISSN.2470-1173.2018.13.IPAS-193>
- Begishev, V. O., Sopin, E. S., Molchanov, D. A., Samouylov, A. K., Gaidamaka, Y. V., & Samouylov, K. E. (2019). Performance evaluation of bandwidth reservation for mmWave 5G NR systems. *Informatsionno-Upravliaiushchie Sistemy*, (5), 51-63. <https://doi.org/10.31799/1684-8853-2019-5-51-63>
- Beheshtian, N., Kaipainen, K., Kähkönen, K., & Ahtinen, A. (2020). Color game: A collaborative social robotic game for icebreaking; Towards the design of robotic ambiances as part of smart building services. teoksessa *AcademicMindtrek 2020 - Proceedings of the 23rd International Academic Mindtrek Conference: January 2020, Tampere* (Sivut 10-19). ACM. <https://doi.org/10.1145/3377290.3377292>
- Belyaev, E., Codreanu, M., Juntti, M., & Egiazarian, K. (2020). Compressive sensed video recovery via iterative thresholding with random transforms. *IET Image Processing*, 14(6), 1187-1200. <https://doi.org/10.1049/iet-ipr.2019.0661>
- Bezzateev, S., Afanasyeva, A., Voloshina, N., & Ometov, A. (2017). Multi-factor authentication for wearables: Configuring system parameters with risk function. teoksessa *Proceedings of the 2nd International Conference on Advanced Wireless Information, Data, and Communication Technologies, AWICT 2017* ACM. <https://doi.org/10.1145/3231830.3231834>

Bhattacharyya, S. S., Van Der Schaar, M., Atan, O., Tekin, C., & Sudusinghe, K. (2014). Data-driven stream mining systems for computer vision. teoksessa *Advances in Computer Vision and Pattern Recognition* (Vuosikerta 68, Sivut 249-264). (Advances in Computer Vision and Pattern Recognition; Vuosikerta 68). SPRINGER-VERLAG LONDON LTD. https://doi.org/10.1007/978-3-319-09387-1_12

Boashash, B., Aïssa-El-Bey, A., & Al-Sa'd, M. F. (2018). Multisensor Time–Frequency Signal Processing MATLAB package: An analysis tool for multichannel non-stationary data. *SoftwareX*, 8, 53-58. <https://doi.org/10.1016/j.softx.2017.12.002>

Borges, L. R., Guerrero, I., Bakic, P. R., Foi, A., Maidment, A. D. A., & Vieira, M. A. C. (2017). Method for Simulating Dose Reduction in Digital Breast Tomosynthesis. *IEEE Transactions on Medical Imaging*, 36(11), 2331-2342. <https://doi.org/10.1109/TMI.2017.2715826>

Boutellier, J., Silven, O., & Raulet, M. (2011). Scheduling of CAL actor networks based on dynamic code analysis. teoksessa *2011 IEEE International Conference on Acoustics, Speech, and Signal Processing, ICASSP 2011 - Proceedings* (Sivut 1609-1612). [5946805] <https://doi.org/10.1109/ICASSP.2011.5946805>

Brumley, B., & Page, D. (2011). Bit-sliced binary normal basis multiplication. teoksessa *Proceedings - 20th IEEE Symposium on Computer Arithmetic, ARITH-20* (Sivut 205-212). [5992128] <https://doi.org/10.1109/ARITH.2011.36>

Brumley, B. B., & Jarvinen, K. U. (2010). Conversion algorithms and implementations for koblitz curve cryptography. *IEEE Transactions on Computers*, 59(1), 81-92. [5255226]. <https://doi.org/10.1109/TC.2009.132>

Bujic, M., & Hamari, J. (2020). Satisfaction and willingness to consume immersive journalism: Experiment of differences between VR, 360 video, and article. teoksessa *AcademicMindtrek 2020 - Proceedings of the 23rd International Academic Mindtrek Conference: January 2020, Tampere* (Sivut 120-125). ACM. <https://doi.org/10.1145/3377290.3377310>

Bulling, A., Brône, G., Cheng, S., & Majaranta, P. (2012). 2nd international workshop on pervasive eye tracking and mobile eye-based interaction (PETMEI 2012): Proposal for a workshop (mini-track) at UbiComp 2012. teoksessa *UbiComp'12 - Proceedings of the 2012 ACM Conference on Ubiquitous Computing* (Sivut 673-676)

Bunte, K., Järvisalo, M., Berg, J., Myllymäki, P., Peltonen, J., & Kaski, S. (2014). Optimal neighborhood preserving visualization by Maximum satisfiability. teoksessa *Proceedings of the National Conference on Artificial Intelligence* (Vuosikerta 3, Sivut 1694-1700). AI Access Foundation.

Burova, A., Kelling, C., Hakulinen, J., Kallioniemi, P., Keskinen, T., Turunen, M., & Väätäjä, H. (2018). The Finnish you – An interactive storytelling application for an airport environment. teoksessa *Mindtrek 2018 - Proceedings of the 22nd International Academic Mindtrek Conference* (Sivut 182-191). ACM. <https://doi.org/10.1145/3275116.3275142>

Burova, A., Kelling, C., Keskinen, T., Hakulinen, J., Kallioniemi, P., Väätäjä, H., & Turunen, M. (2019). Promoting local culture and enriching airport experiences through interactive storytelling. teoksessa G. Jacucci, F. Paterno, M. Rohs, & C. Santoro (Toimittajat), *MUM 2019 - 18th International Conference on Mobile and Ubiquitous Multimedia, Proceedings* [3365640] (ACM International Conference Proceeding Series). Association for Computing Machinery. <https://doi.org/10.1145/3365610.3365640>

Cai, D., Chen, K., Qian, Y., & Kämäräinen, J.-K. (2019). Convolutional low-resolution fine-grained classification. *Pattern Recognition Letters*, 119, 166-171. <https://doi.org/10.1016/j.patrec.2017.10.020>

Cakir, E., & Virtanen, T. (2018). End-to-End Polyphonic Sound Event Detection Using Convolutional Recurrent Neural Networks with Learned Time-Frequency Representation Input. teoksessa *2018 International Joint Conference on Neural Networks, IJCNN 2018 - Proceedings* [8489470] IEEE. <https://doi.org/10.1109/IJCNN.2018.8489470>

Cho, I., Shen, C. C., Tachwali, Y., Hsu, C. J., & Bhattacharyya, S. S. (2013). Configurable, resource-optimized FFT architecture for OFDM communication. teoksessa *2013 IEEE International Conference on Acoustics, Speech, and Signal Processing, ICASSP 2013 - Proceedings* (Sivut 2746-2750). [6638156] <https://doi.org/10.1109/ICASSP.2013.6638156>

Chowdhury, A., Ahtinen, A., & Kaipainen, K. (2020). "The superhero of the university": Experience-driven design and field study of the university guidance robot. teoksessa *AcademicMindtrek 2020 - Proceedings of the 23rd International Academic Mindtrek Conference: January 2020, Tampere* (Sivut 1-9). ACM. <https://doi.org/10.1145/3377290.3377304>

Clawson, J., Isokoski, P., Brewster, S., Oulasvirta, A., Dunlop, M., Vertanen, K., ... Waller, A. (2014). The usability of text entry systems now and in the future. teoksessa *CHI EA 2014: One of a ChiNd - Extended Abstracts, 32nd Annual ACM Conference on Human Factors in Computing Systems* (Sivut 1139-1142). Association for Computing Machinery. <https://doi.org/10.1145/2559206.2559217>

Couceiro, M., & Lehtonen, E. (2016). On the arity gap of finite functions: Results and applications. *Journal of Multiple-Valued Logic and Soft Computing*, 27(2-3), 193-207.

Cricri, F., Mate, S., Curcio, I. D. D., & Gabbouj, M. (2015). Salient event detection in basketball mobile videos. teoksessa *Proceedings - 2014 IEEE International Symposium on Multimedia, ISM 2014* (Sivut 63-70). [7032995] The Institute of Electrical and Electronics Engineers, Inc.. <https://doi.org/10.1109/ISM.2014.67>

Cui, Y., Kangas, J., Holm, J., & Grassel, G. (2013). Front-camera video recordings as emotion responses to mobile photos shared within close-knit groups. teoksessa *CHI 2013: Changing Perspectives, Conference Proceedings - The 31st Annual CHI Conference on Human Factors in Computing Systems* (Sivut 981-990) <https://doi.org/10.1145/2470654.2466125>

Dang, D., & Pekkola, S. (2019). Institutional Perspectives on the Process of Enterprise Architecture Adoption. *Information Systems Frontiers*. <https://doi.org/10.1007/s10796-019-09944-8>

Daniel, O., Raasakka, J., Peltola, P., Fröhle, M., Rivero-Rodriguez, A., Wymeersch, H., & Nurmi, J. (2016). Blind sub-Nyquist GNSS signal detection. teoksessa *2016 IEEE International Conference on Acoustics, Speech and Signal Processing (ICASSP)* (Sivut 6575-6579). IEEE. <https://doi.org/10.1109/ICASSP.2016.7472944>

Dehmer, M., Emmert-Streib, F., & Grabner, M. (2014). A computational approach to construct a multivariate complete graph invariant. *Information Sciences*, 260, 200-208. <https://doi.org/10.1016/j.ins.2013.11.008>

Dehmer, M., Emmert-Streib, F., Hu, B., Shi, Y., Stefu, M., & Tripathi, S. (2017). Highly unique network descriptors based on the roots of the permanent polynomial. *Information Sciences*, 408, 176-181. <https://doi.org/10.1016/j.ins.2017.04.041>

Dehmer, M., Emmert-Streib, F., & Shi, Y. (2017). Quantitative Graph Theory: A new branch of graph theory and network science. *Information Sciences*, 418-419, 575-580. <https://doi.org/10.1016/j.ins.2017.08.009>

Dehmer, M., Chen, Z., Emmert-Streib, F., Shi, Y., & Tripathi, S. (2018). Graph measures with high discrimination power revisited: A random polynomial approach. *Information Sciences*, 467, 407-414. <https://doi.org/10.1016/j.ins.2018.07.072>

Dehmer, M., Chen, Z., Emmert-Streib, F., Mowshowitz, A., Shi, Y., Tripathi, S., & Zhang, Y. (2019). Towards detecting structural branching and cyclicity in graphs: A polynomial-based approach. *Information Sciences*, 471, 19-28. <https://doi.org/10.1016/j.ins.2018.08.043>

Dehmer, M., Chen, Z., Mowshowitz, A., Jodlbauer, H., Emmert-Streib, F., Shi, Y., ... Xia, C. (2018). On the degeneracy of the Randić entropy and related graph measures. *Information Sciences*. <https://doi.org/10.1016/j.ins.2018.11.011>

Del Bianco, V., Lavazza, L., Morasca, S., Taibi, D., & Tosi, D. (2010). The QualiSPo approach to OSS product quality evaluation. teoksessa *3rd Int. Workshop on Emerging Trends in Free/Libre/Open Source Software Research and Development, FLOSS-3, in Conj. with the 32nd ACM/IEEE International Conference on Software Engineering, ICSE 2010* (Sivut 23-28) <https://doi.org/10.1145/1833272.1833277>

- Del Bianco, V., Lavazza, L., Morasca, S., & Taibi, D. (2011). A survey on open source software trustworthiness. *IEEE Software*, 28(5), 67-75. <https://doi.org/10.1109/MS.2011.93>
- De Matos Simoes, R., Mitsiades, C., Williamson, K. E., & Emmert-Streib, F. (2015). Network signatures based on gene pair expression ratios improve classification and the analysis of muscle-invasive urothelial cancer. teoksessa *2015 IEEE International Conference on Bioinformatics and Biomedicine (BIBM)* (Sivut 1216-1223). IEEE. <https://doi.org/10.1109/BIBM.2015.7359855>
- Diebold, P., Dieudonne, L., & Taibi, D. (2014). Process configuration framework tool. teoksessa *Proceedings - 40th Euromicro Conference Series on Software Engineering and Advanced Applications, SEAA 2014* (Sivut 389-390). Institute of Electrical and Electronics Engineers Inc.. <https://doi.org/10.1109/SEAA.2014.28>
- Diment, A., Fagerlund, E., Benfield, A., & Virtanen, T. (2019). Detection of Typical Pronunciation Errors in Non-native English Speech Using Convolutional Recurrent Neural Networks. teoksessa *2019 International Joint Conference on Neural Networks, IJCNN 2019* IEEE. <https://doi.org/10.1109/IJCNN.2019.8851963>
- Dricot, A., Jung, J., Cagnazzo, M., Pesquet, B., Dufaux, F., Kovács, P., & Adhikarla, V. K. (2015). Subjective evaluation of Super Multi-View compressed contents on high-end light-field 3D displays. *Signal Processing: Image Communication*, 39 (Part B), 369–385. <https://doi.org/10.1016/j.image.2015.04.012>
- Dumitrescu, B., Rusu, C., Tabus, I., & Astola, J. (2015). Low-complexity robust DOA estimation. teoksessa *ICASSP, IEEE International Conference on Acoustics, Speech and Signal Processing - Proceedings* (Sivut 2794-2798). The Institute of Electrical and Electronics Engineers, Inc.. <https://doi.org/10.1109/ICASSP.2015.7178480>
- Efimushkina, T., Gabbouj, M., & Samuylov, K. (2015). Analytical model in discrete time for cross-layer video communication over LTE. *Automatic Control and Computer Sciences*, 48(6), 345-357. <https://doi.org/10.3103/S0146411614060029>
- Egiazarian, K., Danielyan, A., Ponomarenkoa, N., Foia, A., Ieremeiev, O., & Lukin, V. (2017). BM3D-HVS: Content-Adaptive denoising for improved visual quality. teoksessa *Image Processing: Algorithms and Systems XV* (Sivut 48-55). (Electronic Imaging). <https://doi.org/10.2352/ISSN.2470-1173.2017.13.DPML-083>
- Egiazarian, K., Ponomarenko, M., Lukin, V., & Ieremeiev, O. (2018). Statistical Evaluation of Visual Quality Metrics for Image Denoising. teoksessa *2018 IEEE International Conference on Acoustics, Speech, and Signal Processing, ICASSP 2018 - Proceedings* (Vuosikerta 2018-April, Sivut 6752-6756). [8462294] Institute of Electrical and Electronics Engineers Inc.. <https://doi.org/10.1109/ICASSP.2018.8462294>
- Ellervee, P., & Nurmi, J. (2013). Guest editorial. *Microprocessors and Microsystems*, 37(4-5), 430-431. <https://doi.org/10.1016/j.micpro.2013.05.002>
- Eloranta, V-P. (2014). Patterns for controlling chaos in a startup. teoksessa *VikingPLOP 2014 Proceedings of the 8th Nordic Conference on Pattern Languages of Programs* (Vuosikerta 2014-April, Sivut 1-8). (ACM International Conference Proceeding Series). Association for Computing Machinery. <https://doi.org/10.1145/2676680.2676682>
- Emmert-Streib, F., Dehmer, M., & Kilian, J. (2005). Classification of large graphs by a local tree decomposition. teoksessa *Proceedings of the 2005 International Conference on Data Mining, DMIN'05* (Sivut 200-207)
- Emmert-Streib, F., Dehmer, M., & Shi, Y. (2016). Fifty years of graph matching, network alignment and network comparison. *Information Sciences*, 346-347, 180-197. <https://doi.org/10.1016/j.ins.2016.01.074>
- Eslahi, N., & Aghagolzadeh, A. (2016). Compressive Sensing Image Restoration Using Adaptive Curvelet Thresholding and Nonlocal Sparse Regularization. *IEEE Transactions on Image Processing*, 25(7), 3126-3140. <https://doi.org/10.1109/TIP.2016.2562563>

Evreinova, T. V., Evreinov, G., & Raisamo, R. (2013). An evaluation of the virtual curvature with the StickGrip haptic device: A case study. *Universal Access in the Information Society*, 12(2), 161-173. <https://doi.org/10.1007/s10209-012-0273-0>

Fanni, T., Li, L., Viitanen, T., Sau, C., Xie, R., Palumbo, F., ... Bhattacharyya, S. S. (2017). Hardware design methodology using lightweight dataflow and its integration with low power techniques. *Journal of Systems Architecture*, 78, 15-29. <https://doi.org/10.1016/j.sysarc.2017.06.003>

Farooq, A., Evreinov, G., Raisamo, R., & Majeed, A. A. (2014). Haptic user interface enhancement system for touchscreen based interaction: A novel system for multimodal interaction with touchscreen interfaces. teoksessa *ICOSST 2014 - 2014 International Conference on Open Source Systems and Technologies, Proceedings* (Sivut 25-31). [7029316] Institute of Electrical and Electronics Engineers Inc.. <https://doi.org/10.1109/ICOSST.2014.7029316>

Farooq, A., Evreinov, G., Raisamo, R., Mäkinen, E., Nukarinen, T., & Majeed, A. A. (2014). Developing novel multimodal interaction techniques for touchscreen in-vehicle infotainment systems. teoksessa *ICOSST 2014 - 2014 International Conference on Open Source Systems and Technologies, Proceedings* (Sivut 32-42). [7029317] Institute of Electrical and Electronics Engineers Inc.. <https://doi.org/10.1109/ICOSST.2014.7029317>

Farris, I., Orsino, A., Militano, L., Iera, A., & Araniti, G. (2018). Federated IoT services leveraging 5G technologies at the edge. *Ad Hoc Networks*, 68, 58-69. <https://doi.org/10.1016/j.adhoc.2017.09.002>

Fikadu, M. K., Elmusrati, M., & Virrankoski, R. (2012). Power allocation in multi-node cooperative network in Rician fading channels. teoksessa *2012 IEEE 8th International Conference on Wireless and Mobile Computing, Networking and Communications, WiMob 2012* (Sivut 496-501). [6379119] <https://doi.org/10.1109/WiMOB.2012.6379119>

Foi, A., & Boracchi, G. (2016). Foveated Nonlocal Self-Similarity. *International Journal of Computer Vision*, 120(1), 78-110. <https://doi.org/10.1007/s11263-016-0898-1>

Franssila, H., Okkonen, J., & Savolainen, R. (2014). Email intensity, productivity and control in the knowledge worker's performance on the desktop. teoksessa *MINDTREK 2014 - Proceedings of the 18th International Academic MindTrek Conference: "Media Business, Management, Content and Services"* (Sivut 19-22). Association for Computing Machinery, Inc. <https://doi.org/10.1145/2676467.2676513>

Frimpong, E., & Michalas, A. (2020). SeCon-NG: Implementing a lightweight cryptographic library based on ECDH and ECDSA for the development of secure and privacy-preserving protocols in contiki-NG. teoksessa *35th Annual ACM Symposium on Applied Computing, SAC 2020* (Sivut 767-769). ACM. <https://doi.org/10.1145/3341105.3374076>

Frimpong, E., & Michalas, A. (2020). IoT-CryptoDiet: Implementing a lightweight cryptographic library based on ecdh and ecDSA for the development of secure and privacy-preserving protocols in contiki-ng. teoksessa G. Wills, P. Kacsuk, & V. Chang (Toimittajat), *IoTBDs 2020 - Proceedings of the 5th International Conference on Internet of Things, Big Data and Security* (Sivut 101-111). SCITEPRESS. <https://doi.org/10.5220/0009405401010111>

Fu, J., Pertuz, S., Matas, J., & Kämäräinen, J-K. (2019). Performance analysis of single-query 6-DoF camera pose estimation in self-driving setups. *Computer Vision and Image Understanding*, 186, 58-73. <https://doi.org/10.1016/j.cviu.2019.04.009>

Fuccella, V., Isokoski, P., & Martin, B. (2013). Gestures and widgets: Performance in text editing on multi-touch capable mobile devices. teoksessa *CHI 2013: Changing Perspectives, Conference Proceedings - The 31st Annual CHI Conference on Human Factors in Computing Systems* (Sivut 2785-2794) <https://doi.org/10.1145/2470654.2481385>

Gallidabino, A., Pautasso, C., Ilvonen, V., Mikkonen, T., Systä, K., Voutilainen, J-P., & Taivalsaari, A. (2016). On the Architecture of Liquid Software: Technology Alternatives and Design Space. teoksessa *Proceedings - 2016 13th Working IEEE/IFIP Conference on Software Architecture, WICSA 2016* (Sivut 122-127). IEEE. <https://doi.org/10.1109/WICSA.2016.14>

- Gallidabino, A., Pautasso, C., Mikkonen, T., Systä, K., Voutilainen, J-P., & Taivalaari, A. (2017). Architecting liquid software. *Journal of Web Engineering*, 16(5-6), 433-470. <https://doi.org/10.26421/JWE16.5-6>
- Garcia-Fernandez, J. (2016). An Assessment of Errors and Their Reduction in Terrestrial Laser Scanner Measurements in Marmorean Surfaces. *3D Research*, 7(1), 1-11. [2]. <https://doi.org/10.1007/s13319-015-0077-0>
- Georgiev, M., Bregovic, R., & Gotchev, A. (2018). Time-of-Flight Range Measurement in Low-sensing Environment: Noise Analysis and Complex-domain Non-local Denoising. *IEEE Transactions on Image Processing*, 27(6). <https://doi.org/10.1109/TIP.2018.2807126>
- Gholibeigi, M., Heijnen, G., Moltchanov, D., & Koucheryavy, Y. (2016). Analysis of a receiver-based reliable broadcast approach for vehicular networks. *Ad Hoc Networks*, 37, 63-75. <https://doi.org/10.1016/j.adhoc.2015.08.003>
- Ghorbani, M., Dehmer, M., Cao, S., Feng, L., Tao, J., & Emmert-Streib, F. (2020). On the zeros of the partial Hosoya polynomial of graphs. *Information Sciences*, 524, 199-215. <https://doi.org/10.1016/j.ins.2020.03.011>
- Gizatdinova, Y., Špakov, O., & Surakka, V. (2012). Comparison of video-based pointing and selection techniques for hands-free text entry. teoksessa *Proceedings of the Working Conference on Advanced Visual Interfaces, AVI 2012* (Sivut 132-139) <https://doi.org/10.1145/2254556.2254582>
- Gizatdinova, Y., Surakka, V., Zhao, G., Mäkinen, E., & Raisamo, R. (2011). Facial expression classification based on local spatiotemporal edge and texture descriptors. teoksessa *Selected Papers from the Proceedings of the 7th International Conference on Methods and Techniques in Behavioral Research - Digital Edition, MB'10* [21] <https://doi.org/10.1145/1931344.1931365>
- Haaranen, L., Hakulinen, L., Ihantola, P., & Korhonen, A. (2014). Software architectures for implementing achievement badges - Practical experiences. teoksessa *Proceedings - 2014 International Conference on Teaching and Learning in Computing and Engineering, LATICE 2014* (Sivut 41-46). [6821826] IEEE COMPUTER SOCIETY PRESS. <https://doi.org/10.1109/LaTiCE.2014.16>
- Hakonen, H., Hyrynsalmi, S., & Järvi, A. (2011). Reducing the number of unit tests with design by contract. teoksessa *Computer Systems and Technologies - 12th International Conference, CompSysTech'11 - Proceedings* (Vuosikerta 578, Sivut 161-166) <https://doi.org/10.1145/2023607.2023635>
- Hamari, J., & Eranti, V. (2011). Framework for designing and evaluating game achievements. teoksessa *Proceedings of DiGRA 2011 Conference: Think Design Play*
- Hammouda, I., Koskimies, K., & Mikkonen, T. (2011). Managing concern knowledge in software systems. *INTERNATIONAL JOURNAL OF SOFTWARE ENGINEERING AND KNOWLEDGE ENGINEERING*, 21(7), 957-987. <https://doi.org/10.1142/S0218194011005566>
- Hasan, M., Hossain, E., Balasubramaniam, S., & Koucheryavy, Y. (2015). Social behavior in bacterial nanonetworks: Challenges and opportunities. *IEEE Network*, 29(1), 26-34. [7018200]. <https://doi.org/10.1109/MNET.2015.7018200>
- Hassan, S. S., Huttunen, H., Niemi, J., & Tohka, J. (2019). Bayesian receiver operating characteristic metric for linear classifiers. *Pattern Recognition Letters*, 128, 52-59. <https://doi.org/10.1016/j.patrec.2019.07.016>
- Hästbacka, D., Kannisto, P., & Vilkkö, M. (2018). Information models and information exchange in plant-wide monitoring and control of industrial processes. teoksessa *Proceedings of the 10th International Joint Conference on Knowledge Discovery, Knowledge Engineering and Knowledge Management - Volume 3: KMIS: September 18-20, 2018, Seville, Spain* (Sivut 216-222). SCITEPRESS. <https://doi.org/10.5220/0006960602160222>

Hautala, I., Boutellier, J., & Hannuksela, J. (2013). Programmable lowpower implementation of the HEVC Adaptive Loop Filter. teoksessa *2013 IEEE International Conference on Acoustics, Speech, and Signal Processing, ICASSP 2013 - Proceedings* (Sivut 2664-2668). [6638139] <https://doi.org/10.1109/ICASSP.2013.6638139>

He, Q., Rezaei, A., & Pursiainen, S. (2019). Zeffiro User Interface for Electromagnetic Brain Imaging: a GPU Accelerated FEM Tool for Forward and Inverse Computations in Matlab. *Neuroinformatics*. <https://doi.org/10.1007/s12021-019-09436-9>

Heikkilä, J., Martinsuo, M., & Nenonen, S. (2018). Backshoring of production in the context of a small and open Nordic economy. *Journal of Manufacturing Technology Management*, 29(4), 658-675. <https://doi.org/10.1108/JMTM-12-2016-0178>

Heikkinen, A., Pääkkönen, P., Viitanen, M., Vanne, J., Riikonen, T., & Bakanoglu, K. (2018). Fast and easy live video service setup using lightweight virtualization. teoksessa *Proceedings of the 9th ACM Multimedia Systems Conference, MMSys 2018* (Sivut 487-489). ACM. <https://doi.org/10.1145/3204949.3208112>

Heimberger, A., Isomottonen, V., Nieminen, P., & Keto, H. (2019). How do academics experience use of recorded audio feedback in higher education? A thematic analysis. teoksessa *Frontiers in Education: Fostering Innovation Through Diversity, FIE 2018 - Conference Proceedings* [8658635] (Proceedings - Frontiers in Education Conference). IEEE. <https://doi.org/10.1109/FIE.2018.8658635>

Heinimäki, T. J., & Elomaa, T. (2015). Quality measures for improving technology trees. *International Journal of Computer Games Technology*, 2015, [975371]. <https://doi.org/10.1155/2015/975371>

Heinimäki, T. J., & Elomaa, T. (2015). Augmenting Technology Trees: Automation and Tool Support. teoksessa *Proceedings of the Seventh International Conference on Virtual Worlds and Games for Serious Applications (VS-Games 2015)* (Sivut 68-75). IEEE. <https://doi.org/10.1109/VS-GAMES.2015.7295765>

Helenius, M., Kettunen, P., & Frank, L. (2016). Learnings from the Finnish game industry. teoksessa *Proceedings of the 10th Travelling Conference on Pattern Languages of Programs, VikingPLoP 2016* [a12] ACM. <https://doi.org/10.1145/3022636.3022648>

Hella, L., Kuusisto, A., Meier, A., & Virtema, J. (2019). Model checking and validity in propositional and modal inclusion logics. *JOURNAL OF LOGIC AND COMPUTATION*, 29(5), 605-630. <https://doi.org/10.1093/logcom/exz008>

Hellsten, P., & Myllärniemi, J. (2019). Business intelligence process model revisited. teoksessa J. Bernardino, A. Salgado, & J. Filipe (Toimittajat), *IC3K 2019 - Proceedings of the 11th International Joint Conference on Knowledge Discovery, Knowledge Engineering and Knowledge Management* (Sivut 341-348). (IC3K 2019 - Proceedings of the 11th International Joint Conference on Knowledge Discovery, Knowledge Engineering and Knowledge Management; Vuosikerta 3). SCITEPRESS.

Helminen, J., Ihantola, P., & Karavirta, V. (2013). Recording and analyzing in-browser programming sessions. teoksessa *Proceedings - 13th Koli Calling International Conference on Computing Education Research, Koli Calling 2013* (Sivut 13-22) <https://doi.org/10.1145/2526968.2526970>

Hietanen, A., Halme, J., Buch, A. G., Latokartano, J., & Kamarainen, J-K. (2017). Robustifying correspondence based 6D object pose estimation. teoksessa *ICRA 2017 - IEEE International Conference on Robotics and Automation* (Sivut 739-745). IEEE. <https://doi.org/10.1109/ICRA.2017.7989091>

Hildén, E., Väättäjä, H., Roto, V., & Uusitalo, K. (2016). Participatory development of user experience design guidelines for a B2B company. teoksessa *AcademicMindtrek '16 Proceedings of the 20th International Academic Mindtrek Conference* (Sivut 49-58). ACM. <https://doi.org/10.1145/2994310.2994355>

Hirvonen, J., & Kallio, P. (2015). Automatic image-based detection and inspection of paper fibres for grasping. *IET Computer Vision*, 9(4), 588-594. <https://doi.org/10.1049/iet-cvi.2014.0416>

Hoggan, E., Trendafilov, D., Ahmaniemi, T., & Raisamo, R. (2011). Squeeze vs. tilt: A comparative study using continuous tactile feedback. teoksessa *CHI EA 2011 - 29th Annual CHI Conference on Human Factors in Computing Systems, Conference Proceedings and Extended Abstracts* (Sivut 1309-1314) <https://doi.org/10.1145/1979742.1979766>

Hokkanen, L., & Leppänen, M. (2015). Three patterns for user involvement in startups. teoksessa *Proceedings of the 20th European Conference on Pattern Languages of Programs, EuroPLoP 2015* [a51] ACM. <https://doi.org/10.1145/2855321.2855373>

Hokkanen, L., Xu, Y., & Väänänen, K. (2016). Focusing on user experience and business models in startups: Investigation of two-dimensional value creation. teoksessa *AcademicMindtrek 2016 - Proceedings of the 20th International Academic Mindtrek Conference* (Sivut 59-67). ACM. <https://doi.org/10.1145/2994310.2994371>

Holm, J., Väänänen, K., & Remans, M. M. R. (2019). User Experience Study of 360° Music Videos on Computer Monitor and Virtual Reality Goggles. teoksessa E. Banissi, A. Ursyn, M. W. McK. Bannatyne, N. Datia, J. M. Pires, R. Francese, M. Sarfraz, T. G. Wyeld, F. Bouali, G. Venturin, H. Azzag, M. Lebbah, M. Trutschl, U. Cvek, H. Muller, M. Nakayama, S. Kernbach, L. Caruccio, M. Risi, U. Erra, A. Vitiello, ... V. Rossano (Toimittajat), *Information Visualization - Biomedical Visualization and Geometric Modelling and Imaging, IV 2019* (Sivut 81-87). (Proceedings of the International Conference on Information Visualisation). IEEE. <https://doi.org/10.1109/IV.2019.00023>

Holm, J., Väänänen, K., & Battah, A. (2020). User experience of stereo and spatial audio in 360° live music videos. teoksessa *AcademicMindtrek 2020 - Proceedings of the 23rd International Academic Mindtrek Conference: January 2020, Tampere* (Sivut 134-141). ACM. <https://doi.org/10.1145/3377290.3377291>

Holopainen, J., Lucero, A., Saarenpää, H., Nummenmaa, T., Ali, A. E., & Jokela, T. (2011). Social and privacy aspects of a system for collaborative public expression. teoksessa *Proceedings of the 8th International Conference on Advances in Computer Entertainment Technology, ACE 2011* [23] <https://doi.org/10.1145/2071423.2071452>

Hosseinzadeh, S., Rauti, S., Laurén, S., Mäkelä, J. M., Holvitie, J., Hyrynsalmi, S., & Leppänen, V. (2016). A survey on aims and environments of diversification and obfuscation in software security. teoksessa *Computer Systems and Technologies 17th International Conference, CompSysTech 2016 - Proceedings* (Vuosikerta 1164, Sivut 113-120). Association for Computing Machinery. <https://doi.org/10.1145/2983468.2983479>

Houbre, Q., Angleraud, A., & Pieters, R. (2020). Exploration and exploitation of sensorimotor contingencies for a cognitive embodied agent. teoksessa A. Rocha, L. Steels, & J. van den Herik (Toimittajat), *ICAART 2020 - Proceedings of the 12th International Conference on Agents and Artificial Intelligence* (Vuosikerta 2, Sivut 546-554). SCITEPRESS. <https://doi.org/10.5220/0008951205460554>

Hurmalainen, A., Saeidi, R., & Virtanen, T. (2015). Similarity induced group sparsity for non-negative matrix factorisation. teoksessa *ICASSP, IEEE International Conference on Acoustics, Speech and Signal Processing - Proceedings* (Sivut 4425-4429). The Institute of Electrical and Electronics Engineers, Inc.. <https://doi.org/10.1109/ICASSP.2015.7178807>

Huttunen, H., & Tohka, J. (2015). Model selection for linear classifiers using Bayesian error estimation. *Pattern Recognition*, 48(11), 3739-3748. <https://doi.org/10.1016/j.patcog.2015.05.005>

Hyrynsalmi, S., Suominen, A., & Mäntymäki, M. (2016). The influence of developer multi-homing on competition between software ecosystems. *Journal of Systems and Software*, 111, 119-127. <https://doi.org/10.1016/j.jss.2015.08.053>

Ieremeiev, O., Lukin, V., Ponomarenko, N., & Egiazarian, K. (2017). Full-reference metrics multidistortional analysis. teoksessa *Image Processing: Algorithms and Systems XV* (Sivut 27-35). (Electronic Imaging). <https://doi.org/10.2352/ISSN.2470-1173.2017.13.IPAS-202>

- Ieremeiev, O., Lukin, V., Ponomarenko, N., & Egiazarian, K. (2018). Robust linearized combined metrics of image visual quality. teoksessa *Electronic Imaging: Image Processing: Algorithms and Systems XVI* Society for Imaging Science and Technology. <https://doi.org/10.2352/ISSN.2470-1173.2018.13.IPAS-260>
- Ieremeiev, O., Lukin, V., Ponomarenko, N., & Egiazarian, K. (2019). Combined no-reference IQA metric and its performance analysis. teoksessa *Image Processing: Algorithms and Systems XVII* (IS and T International Symposium on Electronic Imaging Science and Technology). <https://doi.org/10.2352/ISSN.2470-1173.2019.11.IPAS-260>
- Ihantola, P., Helminen, J., & Karavirta, V. (2013). How to study programming on mobile touch devices - Interactive Python code exercises. teoksessa *Proceedings - 13th Koli Calling International Conference on Computing Education Research, Koli Calling 2013* (Sivut 51-58) <https://doi.org/10.1145/2526968.2526974>
- Ilves, M., Gizatdinova, Y., Surakka, V., & Vankka, E. (2014). Head movement and facial expressions as game input. *Entertainment Computing*, 5(3), 147-156. <https://doi.org/10.1016/j.entcom.2014.04.005>
- Ilvonen, V., Ihantola, P., & Mikkonen, T. (2016). Dynamic software updating techniques in practice and Educator's guides: A review. teoksessa *2016 IEEE 29th International Conference on Software Engineering Education and Training (CSEET)* (Sivut 86-90). IEEE. <https://doi.org/10.1109/CSEET.2016.16>
- Iosifidis, A., Tefas, A., & Pitas, I. (2016). Graph Embedded Extreme Learning Machine. *IEEE Transactions on Cybernetics*, 46(1), 311 - 324. <https://doi.org/10.1109/TCYB.2015.2401973>
- Iosifidis, A., Tefas, A., & Pitas, I. (2015). On the kernel Extreme Learning Machine classifier. *Pattern Recognition Letters*, 54, 11-17. <https://doi.org/10.1016/j.patrec.2014.12.003>
- Iosifidis, A., Marami, E., Tefas, A., Pitas, I., & Lyroudia, K. (2015). The MOBISERV-AIIA eating and drinking multi-view database for vision-based assisted living. *Journal of Information Hiding and Multimedia Signal Processing*, 6(2), 254-273.
- Iosifidis, A., Tefas, A., & Pitas, I. (2014). Kernel reference discriminant analysis. *Pattern Recognition Letters*, 49, 85-91. <https://doi.org/10.1016/j.patrec.2014.06.013>
- Iosifidis, A., Tefas, A., & Pitas, I. (2014). Discriminant Bag of Words based representation for human action recognition. *Pattern Recognition Letters*, 49, 185-192. <https://doi.org/10.1016/j.patrec.2014.07.011>
- Iosifidis, A., Tefas, A., & Pitas, I. (2014). Minimum Variance Extreme Learning Machine for human action recognition. teoksessa *ICASSP, IEEE International Conference on Acoustics, Speech and Signal Processing - Proceedings* (Sivut 5427-5431). [6854640] The Institute of Electrical and Electronics Engineers, Inc.. <https://doi.org/10.1109/ICASSP.2014.6854640>
- Iosifidis, A., Tefas, A., & Pitas, I. (2013). Multi-view action recognition based on action volumes, fuzzy distances and cluster discriminant analysis. *Signal Processing*, 93(6), 1445-1457. <https://doi.org/10.1016/j.sigpro.2012.08.015>
- Iosifidis, A., Tefas, A., & Pitas, I. (2013). On the optimal class representation in linear discriminant analysis. *IEEE Transactions on Neural Networks and Learning Systems*, 24(9), 1491-1497. <https://doi.org/10.1109/TNNLS.2013.2258937>
- Iosifidis, A., Tefas, A., & Pitas, I. (2013). Dynamic action recognition based on dynemes and Extreme Learning Machine. *Pattern Recognition Letters*, 34(15), 1890-1898. <https://doi.org/10.1016/j.patrec.2012.10.019>
- Iosifidis, A., Tefas, A., & Pitas, I. (2015). Sparse extreme learning machine classifier exploiting intrinsic graphs. *Pattern Recognition Letters*, 65, 192-196. <https://doi.org/10.1016/j.patrec.2015.07.036>

- Iosifidis, A., Tefas, A., & Pitas, I. (2015). Enhancing class discrimination in Kernel Discriminant Analysis. teoksessa *ICASSP, IEEE International Conference on Acoustics, Speech and Signal Processing - Proceedings* (Sivut 1926-1930). [7178306] The Institute of Electrical and Electronics Engineers, Inc.. <https://doi.org/10.1109/ICASSP.2015.7178306>
- Iosifidis, A., & Gabbouj, M. (2016). Nyström-based approximate kernel subspace learning. *Pattern Recognition*, 190-197. <https://doi.org/10.1016/j.patcog.2016.03.018>
- Iosifidis, A., & Gabbouj, M. (2016). Supervised subspace learning based on deep randomized networks. teoksessa *2016 IEEE International Conference on Acoustics, Speech and Signal Processing (ICASSP)* (Sivut 2584-2588). The Institute of Electrical and Electronics Engineers, Inc.. <https://doi.org/10.1109/ICASSP.2016.7472144>
- Iosifidis, A., Mygdalis, V., Tefas, A., & Pitas, I. (2016). One-Class Classification based on Extreme Learning and Geometric Class Information. *Neural Processing Letters*, 1-16. <https://doi.org/10.1007/s11063-016-9541-y>
- Iosifidis, A., & Gabbouj, M. (2017). Class-specific kernel discriminant analysis based on Cholesky decomposition. teoksessa *2017 International Joint Conference on Neural Networks, IJCNN 2017* (Sivut 1141-1146). IEEE. <https://doi.org/10.1109/IJCNN.2017.7965980>
- Iosifidis, A., Tefas, A., Pitas, I., & Gabbouj, M. (2017). Big Media Data Analysis. *Signal Processing: Image Communication*, 59, 105-108. <https://doi.org/10.1016/j.image.2017.10.004>
- Ivanov, S., Balasubramaniam, S., Botvich, D., & Akan, O. B. (2016). Gravity gradient routing for information delivery in fog Wireless Sensor Networks. *Ad Hoc Networks*, 46, 61-74. <https://doi.org/10.1016/j.adhoc.2016.03.011>
- Ivanov, S., Botvich, D., & Balasubramaniam, S. (2011). On delay distribution in IEEE 802.11 wireless networks. teoksessa *16th IEEE Symposium on Computers and Communications, ISCC'11* (Sivut 254-256). [5983849] <https://doi.org/10.1109/ISCC.2011.5983849>
- Jarusriboonchai, P., Olsson, T., Ojala, J., & Väänänen-Vainio-Mattila, K. (2014). Opportunities and Challenges of Mobile Applications as "Tickets-to-Talk": A Scenario-Based User Study. teoksessa *Proceedings of the 13th International Conference on Mobile and Ubiquitous Multimedia, MUM2014, November 25-28, 2014, Melbourne, Australia* (Sivut 89-97). (International conference on mobile and ubiquitous multimedia). New York, NY: ACM. <https://doi.org/10.1145/2677972.2677993>
- Jarusriboonchai, P., Malapaschas, A., Olsson, T., & Väänänen, K. (2016). Increasing collocated people's awareness of the mobile user's activities: A field trial of social displays. teoksessa *CSCW '16 - Proceedings of the 19th ACM Conference on Computer-Supported Cooperative Work & Social Computing* (Sivut 1691-1702). ACM. <https://doi.org/10.1145/2818048.2819990>
- Jarusriboonchai, P., Malapaschas, A., Olsson, T., & Väänänen, K. (2016). Social display...We can see what you are doing on your mobile device. teoksessa *CSCW '16 Proceedings of the 19th ACM Conference on Computer-Supported Cooperative Work & Social Computing* (Sivut 53-56). ACM. <https://doi.org/10.1145/2818052.2874323>
- Järvinen, J., Huomo, T., & Mikkonen, T. (2017). Running software research programs: An agile approach. teoksessa *Proceedings - 2017 IEEE/ACM 39th International Conference on Software Engineering Companion, ICSE-C 2017* (Sivut 314-316). IEEE. <https://doi.org/10.1109/ICSE-C.2017.59>
- Jokela, T., Väättäjä, H., & Koponen, T. (2009). Mobile Journalist Toolkit: A field study on producing news articles with a mobile device. teoksessa *MindTrek 2009 - 13th International Academic MindTrek Conference: Everyday Life in the Ubiquitous Era* (Sivut 45-52) <https://doi.org/10.1145/1621841.1621851>
- Jokela, T., Rezaei, P. P., & Väänänen, K. (2016). Using elicitation studies to generate collocated interaction methods. teoksessa *Proceedings of the 18th International Conference on Human-Computer Interaction with Mobile Devices and Services Adjunct, MobileHCI 2016* (Sivut 1129-1133). ACM. <https://doi.org/10.1145/2957265.2962654>

- Jokiniemi, S., Myllärniemi, J., Poranen, T., & Vuorenmaa, M. (2020). Innovation challenges as a novel multidisciplinary learning platform. teoksessa *AcademicMindtrek 2020 - Proceedings of the 23rd International Academic Mindtrek Conference: January 2020, Tampere* (Sivut 145-148). ACM. <https://doi.org/10.1145/3377290.3377311>
- Joutsijoki, H., Rasku, J., Haponen, M., Baldin, I., Gizatdinova, Y., Paci, M., ... Juhola, M. (2015). Classification of iPSC colony images using hierarchical strategies with support vector machines. teoksessa *IEEE SSCI 2014 - 2014 IEEE Symposium Series on Computational Intelligence - CIDM 2014: 2014 IEEE Symposium on Computational Intelligence and Data Mining, Proceedings* (Sivut 86-92). [7008152] The Institute of Electrical and Electronics Engineers, Inc.. <https://doi.org/10.1109/CIDM.2014.7008152>
- Jumisko-Pyykkö, S., Markopoulos, P., & Hannuksela, M. M. (2015). Who is moving - User or device? Experienced quality of mobile 3D video in vehicles. teoksessa *ACE 2015 - 12th Advances in Computer Entertainment Technology Conference, Proceedings* [13] ACM. <https://doi.org/10.1145/2832932.2832948>
- Jumisko-Pyykkö, S., Pesonen, E., & Väättäjä, H. (2016). Temporal dimensions of affect in user experience of digital news in the field. teoksessa *AcademicMindtrek 2016 - Proceedings of the 20th International Academic Mindtrek Conference* (Sivut 192-197). ACM. <https://doi.org/10.1145/2994310.2994370>
- Jussila, J., Kukkamäki, J., & Helander, N. (2019). Co-creating digital services for citizens: Activity theory analysis. teoksessa J. Bernardino, A. Salgado, & J. Filipe (Toimittajat), *IC3K 2019 - Proceedings of the 11th International Joint Conference on Knowledge Discovery, Knowledge Engineering and Knowledge Management* (Sivut 285-290). (IC3K 2019 - Proceedings of the 11th International Joint Conference on Knowledge Discovery, Knowledge Engineering and Knowledge Management; Vuosikerta 3). SCITEPRESS. <https://doi.org/10.5220/0008349002850290>
- Jylhä, H., & Hamari, J. (2019). An icon that everyone wants to click: How perceived aesthetic qualities predict app icon successfulness. *International Journal of Human Computer Studies*, 130, 73-85. <https://doi.org/10.1016/j.ijhcs.2019.04.004>
- Kaasinen, E., Väättäjä, H., Karvonen, H., & Lu, Y. (2014). The fuzzy front end of experience design. teoksessa *Proceedings of the NordiCHI 2014: The 8th Nordic Conference on Human-Computer Interaction: Fun, Fast, Foundational* (Sivut 797-800). (Nordic conference on human-computer interaction). New York, NY: ACM. <https://doi.org/10.1145/2639189.2654829>
- Käki, K., Špakov, O., Majaranta, P., & Kangas, J. (2014). Effects of haptic feedback on gaze based auto scrolling. teoksessa *Proceedings of the NordiCHI 2014: The 8th Nordic Conference on Human-Computer Interaction: Fun, Fast, Foundational* (Sivut 947-950). Association for Computing Machinery, Inc. <https://doi.org/10.1145/2639189.2670247>
- Kallioniemi, P., Heimonen, T., Turunen, M., Hakulinen, J., Keskinen, T., Pihkala-Posti, L., ... Raisamo, R. (2015). Collaborative navigation in virtual worlds: How gender and game experience influence user behavior. teoksessa *Proceedings - VRST 2015: 21st ACM Symposium on Virtual Reality Software and Technology* (Vuosikerta 13-15-November-2015, Sivut 173-182). Association for Computing Machinery. <https://doi.org/10.1145/2821592.2821610>
- Kangas, J., Akkil, D., Rantala, J., Isokoski, P., Majaranta, P., & Raisamo, R. (2014). Gaze gestures and haptic feedback in mobile devices. teoksessa *CHI 2014: One of a CHIInd - Conference Proceedings, 32nd Annual ACM Conference on Human Factors in Computing Systems* (Sivut 435-438). Association for Computing Machinery. <https://doi.org/10.1145/2556288.2557040>
- Kangas, J., Akkil, D., Rantala, J., Isokoski, P., Majaranta, P., & Raisamo, R. (2014). Using gaze gestures with haptic feedback on glasses. teoksessa *Proceedings of the NordiCHI 2014: The 8th Nordic Conference on Human-Computer Interaction: Fun, Fast, Foundational* (Sivut 1047-1050). Association for Computing Machinery, Inc. <https://doi.org/10.1145/2639189.2670272>
- Kannisto, P., Hästbacka, D., & Marttinen, A. (2018). Information Exchange Architecture for Collaborative Industrial Ecosystem. *Information Systems Frontiers*, 1-16. <https://doi.org/10.1007/s10796-018-9877-0>

Katasonov, A., Lastusilta, T., Korvola, T., Saari, L., Bendas, D., Mohammed, W. M., & Lee, A. N. (2018). An approach to production scheduling optimization a case of an oil lubrication and hydraulic systems manufacturer. teoksessa *2017 International Conference on Engineering, Technology and Innovation: Engineering, Technology and Innovation Management Beyond 2020: New Challenges, New Approaches, ICE/ITMC 2017 - Proceedings* (Sivut 1123-1130). IEEE. <https://doi.org/10.1109/ICE.2017.8280007>

Katkovnik, V., Ponomarenko, M., & Egiazarian, K. (2017). Sparse approximations in complex domain based on BM3D modeling. *Signal Processing*, *141*, 96-108. <https://doi.org/10.1016/j.sigpro.2017.05.032>

Kawahara, Y., Bian, X., Shigeta, R., Vyas, R., Tentzeris, M. M., & Asami, T. (2013). Power harvesting from microwave oven electromagnetic leakage. teoksessa *UbiComp 2013 - Proceedings of the 2013 ACM International Joint Conference on Pervasive and Ubiquitous Computing* (Sivut 373-381) <https://doi.org/10.1145/2493432.2493500>

Kawahara, Y., Lee, H., & Tentzeris, M. M. (2012). SenSprout: Inkjet-printed soil moisture and leaf wetness sensor. teoksessa *UbiComp'12 - Proceedings of the 2012 ACM Conference on Ubiquitous Computing* (Sivut 545)

Kelling, C., Karhu, J., Kauhanen, O., Turunen, M., Väättäjä, H., & Lindqvist, V. (2018). Implications of audio and narration in the user experience design of virtual reality. teoksessa *Mindtrek 2018 - Proceedings of the 22nd International Academic Mindtrek Conference* (Sivut 258-261). ACM. <https://doi.org/10.1145/3275116.3275153>

Keskinen, T., Hakulinen, J., Turunen, M., Heimonen, T., Sand, A., Paavilainen, J., ... Raisamo, R. (2014). Schoolchildren's user experiences on a physical exercise game utilizing lighting and audio. *Entertainment Computing*, *5* (4), 475-484. <https://doi.org/10.1016/j.entcom.2014.08.009>

Keskinen, T., Heimonen, T., Turunen, M., Rajaniemi, J. P., & Kauppinen, S. (2012). SymbolChat: A flexible picture-based communication platform for users with intellectual disabilities. *Interacting with Computers*, *24*(5), 374-386. <https://doi.org/10.1016/j.intcom.2012.06.003>

Khan, S. A., Saastamoinen, J., Tiensyrjä, K., & Nurmi, J. (2011). System level performance simulation of distributed GENESYS applications on multi-core platforms. teoksessa *Proceedings - IEEE 9th International Conference on Dependable, Autonomic and Secure Computing, DASC 2011* (Sivut 313-320) <https://doi.org/10.1109/DASC.2011.70>

Kiili, K. (2017). From theories to game mechanics: Developing a game for training rational numbers. teoksessa *Proceedings of the 11th European Conference on Games Based Learning, ECGBL 2017* (Sivut 328-334). Academic Conferences and Publishing International Limited.

Kim, S., Kawahara, Y., & Tentzeris, M. M. (2012). Inkjet-printed monopole antennas for enhanced-range WBAN and wearable biomonitring application. teoksessa *MobileHealth'12 - Proceedings of the 2nd ACM International Workshop on Pervasive Wireless Healthcare* (Sivut 33-38) <https://doi.org/10.1145/2248341.2248355>

Kiranyaz, S., Ince, T., Iosifidis, A., & Gabbouj, M. (2017). Generalized model of biological neural networks: Progressive operational perceptrons. teoksessa *2017 International Joint Conference on Neural Networks, IJCNN 2017* (Sivut 2477-2485). IEEE. <https://doi.org/10.1109/IJCNN.2017.7966157>

Kiranyaz, S., Ince, T., Abdeljaber, O., Avci, O., & Gabbouj, M. (2019). 1-D Convolutional Neural Networks for Signal Processing Applications. teoksessa *2019 IEEE International Conference on Acoustics, Speech, and Signal Processing, ICASSP 2019 - Proceedings* (Sivut 8360-8364). IEEE. <https://doi.org/10.1109/ICASSP.2019.8682194>

Klock, A. C. T., Gasparini, I., Pimenta, M. S., & Hamari, J. (2020). Tailored gamification: A review of literature. *International Journal of Human Computer Studies*, *144*, [102495]. <https://doi.org/10.1016/j.ijhcs.2020.102495>

Komar, M. S. (2017). Data Rate Assessment on L2-L3 CPU Bus and Bus between CPU and RAM in Modern CPUs. *Automatic Control and Computer Sciences*, *51*(7), 701-708. <https://doi.org/10.3103/S014641161707029X>

- Korhonen, H. M. E., Heikkilä, J., & Törnwall, J. M. (2001). A simulation case study of production planning and control in printed wiring board manufacturing. *Winter Simulation Conference Proceedings, 2*, 844-847.
- Korkeila, H., Koivisto, J., & Hamari, J. (2020). Demographic differences in accumulated types of capital in massively multiplayer online role-playing games. teoksessa *AcademicMindtrek 2020 - Proceedings of the 23rd International Academic Mindtrek Conference: January 2020, Tampere* (Sivut 74-82). ACM. <https://doi.org/10.1145/3377290.3377302>
- Korpi, D., Riihonen, T., & Valkama, M. (2017). Inband full-duplex radio access system with self-backhauling: Transmit power minimization under QoS requirements. teoksessa *2017 IEEE International Conference on Acoustics, Speech, and Signal Processing, ICASSP 2017 - Proceedings* (Sivut 6558-6562). IEEE. <https://doi.org/10.1109/ICASSP.2017.7953420>
- Koskinen, J. A., & Kelo, T. O. (2009). Pure e-learning course in information security. teoksessa *A. Elci (Toimittaja), Proceedings of SIN'09, Second International Conference on Security of Information and Networks, Famagusta, North Cyprus, October 6-10, 2009* (Sivut 8-13). [1626200] <https://doi.org/10.1145/1626195.1626200>
- Kovács, P., Samiee, K., & Gabbouj, M. (2014). On application of rational Discrete Short Time Fourier Transform in epileptic seizure classification. teoksessa *2014 IEEE International Conference on Acoustics, Speech and Signal processing (ICASSP), May 4-9 2014, Florence, Italy* (Sivut 5839-5843). [6854723] (IEEE International Conference on Acoustics, Speech and Signal Processing). Piscataway: IEEE. <https://doi.org/10.1109/ICASSP.2014.6854723>
- Kristan, M., Pflugfelder, R., Leonardis, A., Matas, J., Porikli, F., Čehovin, L., ... Niu, Z. (2013). The visual object tracking VOT2013 challenge results. teoksessa *Proceedings - 2013 IEEE International Conference on Computer Vision Workshops, ICCVW 2013* (Sivut 98-111). [6755885] Institute of Electrical and Electronics Engineers Inc.. <https://doi.org/10.1109/ICCVW.2013.20>
- Kristensson, P. O., Clawson, J., Dunlop, M., Isokoski, P., Roark, B., Vertanen, K., ... Wobbrock, J. (2012). Designing and evaluating text entry methods. teoksessa *Extended Abstracts - The 30th ACM Conference on Human Factors in Computing Systems, CHI 2012* (Sivut 2747-2750) <https://doi.org/10.1145/2212776.2212711>
- Kultima, A., Nummenmaa, T., Tyni, H., Alha, K., & Mayra, F. (2014). Goofy Mus, grumpy Mur and dirty Muf: Talking playful seats with personalities. teoksessa *ACE 2014 - 11th Advances in Computer Entertainment Technology Conference, Workshops Proceedings* (Vuosikerta 11-14-November-2014). [a9] Association for Computing Machinery. <https://doi.org/10.1145/2693787.2693790>
- Kumpulainen, S., & Järvelin, K. (2012). Barriers to task-based information access in molecular medicine. *JOURNAL OF THE ASSOCIATION FOR INFORMATION SCIENCE AND TECHNOLOGY*, 63(1), 86-97. <https://doi.org/10.1002/asi.21672>
- Lampinen, S., Niemi, J., & Mattila, J. (2020). Flow-bounded trajectory-scaling algorithm for hydraulic robotic manipulators. teoksessa *2020 IEEE/ASME International Conference on Advanced Intelligent Mechatronics, AIM 2020* (Sivut 619-624). (IEEE/ASME International Conference on Advanced Intelligent Mechatronics, AIM). IEEE. <https://doi.org/10.1109/AIM43001.2020.9158851>
- Laukkarinen, T., Kuusinen, K., & Mikkonen, T. (2017). DevOps in regulated software development: Case medical devices. teoksessa *Proceedings - 2017 IEEE/ACM 39th International Conference on Software Engineering: New Ideas and Emerging Results Track, ICSE-NIER 2017* (Sivut 15-18). IEEE. <https://doi.org/10.1109/ICSE-NIER.2017.20>
- Lauren, S., Maki, P., Rauti, S., Hosseinzadeh, S., Hyrynsalmi, S., & Leppanen, V. (2014). Symbol diversification of linux binaries. teoksessa *2014 World Congress on Internet Security, WorldCIS 2014* (Sivut 74-79). Institute of Electrical and Electronics Engineers Inc.. <https://doi.org/10.1109/WorldCIS.2014.7028170>
- Lauri, M., & Ritala, R. (2015). Optimal sensing via multi-armed bandit relaxations in mixed observability domains. teoksessa *2015 IEEE International Conference on Robotics and Automation (ICRA), 26-30 May 2015, Seattle, WA* (Vuosikerta 2015-June, Sivut 4807-4812) <https://doi.org/10.1109/ICRA.2015.7139867>

- Lauri, M., Heinänen, E., & Frintrop, S. (2017). Multi-robot active information gathering with periodic communication. teoksessa *ICRA 2017 - IEEE International Conference on Robotics and Automation* (Sivut 851-856). IEEE. <https://doi.org/10.1109/ICRA.2017.7989104>
- Lavazza, L., Lenarduzzi, V., & Taibi, D. (2016). Towards component-aware function point measurement. teoksessa *Proceedings - 26th International Workshop on Software Measurement, IWSM 2016 and the 11th International Conference on Software Process and Product Measurement, Mensura 2016* (Sivut 35-44). IEEE. <https://doi.org/10.1109/IWSM-Mensura.2016.017>
- Lavazza, L., Morasca, S., Taibi, D., & Tosi, D. (2012). On the definition of dynamic software measures. *International Symposium on Empirical Software Engineering and Measurement*, 39-48. <https://doi.org/10.1145/2372251.2372259>
- Lavazza, L., Morasca, S., Taibi, D., & Tosi, D. (2012). An empirical investigation of perceived reliability of open source Java programs. teoksessa *27th Annual ACM Symposium on Applied Computing, SAC 2012* (Sivut 1109-1114) <https://doi.org/10.1145/2245276.2231951>
- Lavazza, L., Morasca, S., Taibi, D., & Tosi, D. (2010). Predicting OSS trustworthiness on the basis of elementary code assessment. teoksessa *ESEM 2010 - Proceedings of the 2010 ACM-IEEE International Symposium on Empirical Software Engineering and Measurement* [1852834] <https://doi.org/10.1145/1852786.1852834>
- Lebeda, K., Hadfield, S., Matas, J., & Bowden, R. (2013). Long-term tracking through failure cases. teoksessa *Proceedings - 2013 IEEE International Conference on Computer Vision Workshops, ICCVW 2013* (Sivut 153-160). [6755891] Institute of Electrical and Electronics Engineers Inc.. <https://doi.org/10.1109/ICCVW.2013.26>
- Lee, K., Salem, H. B., Damarla, T., Stechele, W., & Bhattacharyya, S. S. (2016). Prototyping real-time tracking systems on mobile devices. teoksessa *CF '16 Proceedings of the ACM International Conference on Computing Frontiers* (Sivut 301-308). ACM. <https://doi.org/10.1145/2903150.2903471>
- Lee, D., Wolf, M., & Bhattacharyya, S. S. (2013). High-performance and low-energy buffer mapping method for multiprocessor DSP systems. *ACM Transactions on Embedded Computing Systems*, 12(3), [82]. <https://doi.org/10.1145/2442116.2442132>
- Lee, K., Riggan, B. S., & Bhattacharyya, S. S. (2017). An accumulative fusion architecture for discriminating people and vehicles using acoustic and seismic signals. teoksessa *2017 IEEE International Conference on Acoustics, Speech, and Signal Processing, ICASSP 2017 - Proceedings* (Sivut 2976-2980). IEEE. <https://doi.org/10.1109/ICASSP.2017.7952702>
- Lee, K., Riggan, B. S., & Bhattacharyya, S. S. (2018). A joint target localization and classification framework for sensor networks. teoksessa *2018 IEEE International Conference on Acoustics, Speech, and Signal Processing, ICASSP 2018 - Proceedings* (Vuosikerta 2018-April, Sivut 3076-3080). [8462641] Institute of Electrical and Electronics Engineers Inc.. <https://doi.org/10.1109/ICASSP.2018.8462641>
- Leen, G., Peltonen, J., & Kaski, S. (2012). Focused multi-task learning in a Gaussian process framework. *Machine Learning*, 89(1-2), 157-182. <https://doi.org/10.1007/s10994-012-5302-y>
- Legaki, N. Z., Xi, N., Hamari, J., Karpouzis, K., & Assimakopoulos, V. (2020). The effect of challenge-based gamification on learning: An experiment in the context of statistics education. *International Journal of Human Computer Studies*, 144, [102496]. <https://doi.org/10.1016/j.ijhcs.2020.102496>
- Leinonen, J., Ihtantola, P., & Hellas, A. (2017). Preventing keystroke based identification in open data sets. teoksessa *L@S 2017 - Proceedings of the 4th (2017) ACM Conference on Learning at Scale* (Sivut 101-109). ACM. <https://doi.org/10.1145/3051457.3051458>

- Leinonen, J., Leppänen, L., Ihantola, P., & Hellas, A. (2017). Comparison of time metrics in programming. teoksessa *ICER 2017 - Proceedings of the 2017 ACM Conference on International Computing Education Research* (Sivut 200-208). ACM. <https://doi.org/10.1145/3105726.3106181>
- Lemmetti, A., Viitanen, M., Mercat, A., & Vanne, J. (2020). Kvazaar 2.0: Fast and efficient open-source HEVC inter encoder. teoksessa *MMSys 2020 - Proceedings of the 2020 Multimedia Systems Conference* (Sivut 237-242). ACM. <https://doi.org/10.1145/3339825.3394927>
- Lenarduzzi, V., Sillitti, A., & Taibi, D. (2017). Analyzing Forty years of software maintenance models. teoksessa *Proceedings - 2017 IEEE/ACM 39th International Conference on Software Engineering Companion, ICSE-C 2017* [7965284] Institute of Electrical and Electronics Engineers Inc.. <https://doi.org/10.1109/ICSE-C.2017.122>
- Lenarduzzi, V., Morasca, S., & Taibi, D. (2014). Estimating software development effort based on phases. teoksessa *Proceedings - 40th Euromicro Conference Series on Software Engineering and Advanced Applications, SEAA 2014* (Sivut 305-308). Institute of Electrical and Electronics Engineers Inc.. <https://doi.org/10.1109/SEAA.2014.54>
- Lenarduzzi, V., & Taibi, D. (2016). MVP Explained: A Systematic Mapping Study on the Definitions of Minimal Viable Product. teoksessa *Proceedings - 42nd Euromicro Conference on Software Engineering and Advanced Applications, SEAA 2016* (Sivut 112-119). IEEE. <https://doi.org/10.1109/SEAA.2016.56>
- Lenarduzzi, V., Lomio, F., Huttunen, H., & Taibi, D. (2020). Are SonarQube Rules Inducing Bugs? teoksessa K. Kontogiannis, F. Khomh, A. Chatzigeorgiou, M-E. Fokaefs, & M. Zhou (Toimittajat), *SANER 2020 - Proceedings of the 2020 IEEE 27th International Conference on Software Analysis, Evolution, and Reengineering* (Sivut 501-511). IEEE. <https://doi.org/10.1109/SANER48275.2020.9054821>
- Lenarduzzi, V., Saarimäki, N., & Taibi, D. (2020). Some SonarQube issues have a significant but small effect on faults and changes. A large-scale empirical study. *Journal of Systems and Software*, 170, [110750]. <https://doi.org/10.1016/j.jss.2020.110750>
- Lenarduzzi, V., Lomio, F., Saarimäki, N., & Taibi, D. (2020). Does migrating a monolithic system to microservices decrease the technical debt? *Journal of Systems and Software*, 169, [110710]. <https://doi.org/10.1016/j.jss.2020.110710>
- Lenarduzzi, V., Nikkola, V., Saarimäki, N., & Taibi, D. (2020). Does code quality affect pull request acceptance? An empirical study. *Journal of Systems and Software*, 171, [110806]. <https://doi.org/10.1016/j.jss.2020.110806>
- Leppänen, M., Mäkinen, S., Pagels, M., Eloranta, V-P., Itkonen, J., Mäntylä, M. V., & Männistö, T. (2015). The highways and country roads to continuous deployment. *IEEE Software*, 32(2), 64-72. <https://doi.org/10.1109/MS.2015.50>
- Leppänen, M. (2014). Two patterns for minimizing human resources in a startup. teoksessa *VikingPLoP 2014 Proceedings of the 8th Nordic Conference on Pattern Languages of Programs (VikingPLoP)* [4] ACM. <https://doi.org/10.1145/2676680.2676686>
- Leppänen, M., & Hokkanen, L. (2015). Four patterns for internal startups. teoksessa *Proceedings of the 20th European Conference on Pattern Languages of Programs, EuroPLoP 2015* [a5] ACM. <https://doi.org/10.1145/2855321.2855327>
- Leppänen, M., & Hokkanen, L. (2016). Patterns for subsidiaries as innovation tools. teoksessa *Proceedings of the 10th Travelling Conference on Pattern Languages of Programs, VikingPLoP 2016* [a7] ACM. <https://doi.org/10.1145/3022636.3022643>
- Leppänen, L., Leinonen, J., Ihantola, P., & Hellas, A. (2017). Using and collecting fine-grained usage data to improve online learning materials. teoksessa *Proceedings - 2017 IEEE/ACM 39th International Conference on Software Engineering: Software Engineering and Education Track, ICSE-SEET 2017* (Sivut 4-12). IEEE. <https://doi.org/10.1109/ICSE-SEET.2017.12>

Leppänen, L., Leinonen, J., Ihantola, P., & Hellas, A. (2017). Predicting academic success based on learning material usage. teoksessa *SIGITE 2017 - Proceedings of the 18th Annual Conference on Information Technology Education* (Sivut 13-18). ACM. <https://doi.org/10.1145/3125659.3125695>

Li, X., Zhang, Z., & Nummenmaa, J. (2014). Models for mobile application maintenance based on update history. teoksessa *ENASE 2014 - Proceedings of the 9th International Conference on Evaluation of Novel Approaches to Software Engineering* (Sivut 212-217). SCITEPRESS.

Li, X., & Zhang, B. (2020). A preliminary network analysis on steam game tags: Another way of understanding game genres. teoksessa *AcademicMindtrek 2020 - Proceedings of the 23rd International Academic Mindtrek Conference: January 29-30, 2020, Tampere, Finland* (Sivut 65-73). ACM. <https://doi.org/10.1145/3377290.3377300>

Li, M., Alhussein, O., Sofotasios, P. C., Muhaidat, S., Yoo, P. D., Liang, J., & Wang, A. (2020). Censor-Based Cooperative Multi-Antenna Spectrum Sensing with Imperfect Reporting Channels. *IEEE Transactions on Sustainable Computing*, 5(1), 48-60. <https://doi.org/10.1109/TSUSC.2019.2896667>

Lin, S., Liu, Y., Plishker, W., & Bhattacharyya, S. S. (2016). A design framework for mapping vectorized synchronous dataflow graphs onto CPU-GPU platforms. teoksessa *Proceedings of the 19th International Workshop on Software and Compilers for Embedded Systems, SCOPES 2016* (Sivut 20-29). ACM. <https://doi.org/10.1145/2906363.2906374>

Lin, S., Wu, J., & Bhattacharyya, S. S. (2018). Memory-Constrained vectorization and scheduling of dataflow graphs for hybrid CPU-GPU platforms. *ACM Transactions on Embedded Computing Systems*, 17(2), [50]. <https://doi.org/10.1145/3157669>

Liuhanen, S., Sallisalmi, M., Pettilä, V., Oksala, N., & Tenhunen, J. (2013). Indirect measurement of the vascular endothelial glycocalyx layer thickness in human submucosal capillaries with a plug-in for ImageJ. *Computer Methods and Programs in Biomedicine*, 110(1), 38-47. <https://doi.org/10.1016/j.cmpb.2012.10.019>

Loloei, A. Z., Mohammadi Aref, M., & Taghirad, H. D. (2009). Wrench feasible workspace analysis of cable-driven parallel manipulators using LMI approach. teoksessa *IEEE/ASME International Conference on Advanced Intelligent Mechatronics, AIM* (Sivut 1034-1039). [5229723] <https://doi.org/10.1109/AIM.2009.5229723>

Lu, C., Peltonen, J., & Nummenmaa, T. (2019). Game postmortems vs. developer Reddit AMAs: Computational analysis of developer communication. teoksessa F. Khosmood, J. Pirker, T. Apperley, & S. Deterding (Toimittajat), *Proceedings of the 14th International Conference on the Foundations of Digital Games, FDG 2019* [22] ACM. <https://doi.org/10.1145/3337722.3337727>

Luhtala, M., Karvonen, T., Pylväs, J., Ala-Kokko, A., Magica, R., Takeda, Y., & Turunen, M. (2015). Antroposeeni - A mixed reality game. teoksessa *ACADEMICMINDTREK 2015 - Proceedings of the 19th International Academic Mindtrek Conference* (Sivut 211-213). Association for Computing Machinery, Inc. <https://doi.org/10.1145/2818187.2818287>

Luhtala, M., Heimonen, T., Mäkelä, V., Keskinen, T., Turunen, M., & Saarinen, S. (2014). DYNAMO sound engine - Exploring the aesthetics of dynamic sound interactions. teoksessa *MINDTREK 2014 - Proceedings of the 18th International Academic MindTrek Conference: "Media Business, Management, Content and Services"* (Sivut 159-166). Association for Computing Machinery, Inc. <https://doi.org/10.1145/2676467.2676522>

Luhtala, M., Turunen, M., Hakulinen, J., & Keskinen, T. (2013). 'Aie-studio' - A pragmatist aesthetic approach for procedural sound design. teoksessa *Proceedings of the 8th Audio Mostly: A Conference on Interaction with Sound, AM 2013 - In Cooperation with ACM SIGCHI* [7] Association for Computing Machinery. <https://doi.org/10.1145/2544114.2544124>

Luoto, A. (2018). Systematic literature review on user logging in virtual reality. teoksessa *Mindtrek 2018 - Proceedings of the 22nd International Academic Mindtrek Conference* (Sivut 110-117). ACM. <https://doi.org/10.1145/3275116.3275123>

- Luoto, A. (2019). Log analysis of 360-degree video users via MQTT. teoksessa *ICGDA 2019: Proceedings of the 2019 2nd International Conference on Geoinformatics and Data Analysis* (Sivut 130-137). ACM. <https://doi.org/10.1145/3318236.3318248>
- Lwakatare, L. E., Kilamo, T., Karvonen, T., Sauvola, T., Heikkilä, V., Itkonen, J., ... Lassenius, C. (2019). DevOps in practice: A multiple case study of five companies. *Information and Software Technology, 114*, 217-230. <https://doi.org/10.1016/j.infsof.2019.06.010>
- Lylykangas, J., Surakka, V., Salminen, K., Raisamo, J., Laitinen, P., Rönning, K., & Raisamo, R. (2011). Designing tactile feedback for piezo buttons. teoksessa *CHI 2011 - 29th Annual CHI Conference on Human Factors in Computing Systems, Conference Proceedings and Extended Abstracts* (Sivut 3281-3284) <https://doi.org/10.1145/1978942.1979428>
- Mäkelä, V., Heimonen, T., Luhtala, M., & Turunen, M. (2014). Information wall: Evaluation of a gesture-controlled public display. teoksessa *ACE 2014 - 11th Advances in Computer Entertainment Technology Conference, Proceedings* (Vuosikerta 2014-November, Sivut 228-231). Association for Computing Machinery. <https://doi.org/10.1145/2677972.2677998>
- Mäkinen, S., Leppänen, M., Kilamo, T., Mattila, A-L., Laukkanen, E., Pagels, M., & Männistö, T. (2016). Improving the delivery cycle: A multiple-case study of the toolchains in Finnish software intensive enterprises. *Information and Software Technology, 80*, 1339-1351. <https://doi.org/10.1016/j.infsof.2016.09.001>
- Mäkinen, S., Puonti, M., Lehtonen, T., Mikkonen, T., Kilamo, T., & Männistö, T. (2019). Revisiting continuous deployment maturity: A two-year perspective. teoksessa *Proceedings of the 34th ACM/SIGAPP Symposium on Applied Computing* (Sivut 1810-1817). ACM. <https://doi.org/10.1145/3297280.3297458>
- Mäkinen, P., Mustalahti, P., Launis, S., & Mattila, J. (2020). Redundancy-based visual tool center point pose estimation for long-reach manipulators. teoksessa *2020 IEEE/ASME International Conference on Advanced Intelligent Mechatronics, AIM 2020* (Sivut 1387-1393). (IEEE/ASME International Conference on Advanced Intelligent Mechatronics). IEEE. <https://doi.org/10.1109/AIM43001.2020.9159022>
- Mäkitalo, N., Aaltonen, T., & Mikkonen, T. (2016). Coordinating proactive social devices in a mobile cloud: Lessons learned and a way forward. teoksessa *MOBILESoft '16 Proceedings of the International Conference on Mobile Software Engineering and Systems* (Sivut 179-188). ACM. <https://doi.org/10.1145/2897073.2897079>
- Mäkitalo, N., Aaltonen, T., Raatikainen, M., Ometov, A., Andreev, S., Koucheryavy, Y., & Mikkonen, T. (2019). Action-Oriented Programming Model: Collective Executions and Interactions in the Fog. *Journal of Systems and Software, 157*, [110391]. <https://doi.org/10.1016/j.jss.2019.110391>
- Makni, N., Puech, P., Colin, P., Azzouzi, A., Mordon, S., & Betrouni, N. (2012). Elastic image registration for guiding focal laser ablation of prostate cancer: Preliminary results. *Computer Methods and Programs in Biomedicine, 108*(1), 213-223. <https://doi.org/10.1016/j.cmpb.2012.04.001>
- Malik, J., Aytakin, C., & Gabbouj, M. (2018). Low-energy graph fourier basis functions span salient objects. teoksessa *2018 IEEE International Conference on Acoustics, Speech, and Signal Processing, ICASSP 2018 - Proceedings* (Vuosikerta 2018-April, Sivut 1548-1552). [8462672] Institute of Electrical and Electronics Engineers Inc.. <https://doi.org/10.1109/ICASSP.2018.8462672>
- Malinen, S., & Nurkka, P. (2015). Cultural influence on online community use: A cross-cultural study on online exercise diary users of three nationalities. *International Journal of Web Based Communities, 11*(2), 153-169. <https://doi.org/10.1504/IJWBC.2015.068539>
- Mamykina, L., Bardram, J. E., Korhonen, I., Mynatt, E., & Pratt, W. (2004). HCI and homecare: Connecting families and clinicians. teoksessa *Conference on Human Factors in Computing Systems - Proceedings* (Sivut 1715-1716) <https://doi.org/10.1145/985921.986197>

M. Aref, M., Oftadeh, R., Ghabcheloo, R., & Mattila, J. (2015). Fault tolerant control architecture design for mobile manipulation in scientific facilities. *International Journal of Advanced Robotic Systems*, 12(4).
<https://doi.org/10.5772/60038>

Martin, B., Isokoski, P., Karmann, G., & Rollinger, T. (2012). Continuous Edgewise: Dictionary-based disambiguation instead of explicit segmentation by the user. teoksessa *Proceedings of the Working Conference on Advanced Visual Interfaces, AVI 2012* (Sivut 357-364) <https://doi.org/10.1145/2254556.2254625>

Mattila, A-L., Lehtonen, T., Terho, H., Mikkonen, T., & Systä, K. (2015). Mashing Up Software Issue Management, Development, and Usage Data. teoksessa *2015 IEEE/ACM 2nd International Workshop on Rapid Continuous Software Engineering (RCoSE)* (Sivut 26-29). The Institute of Electrical and Electronics Engineers, Inc..
<https://doi.org/10.1109/RCoSE.2015.12>

Mattila, A-L., Ihanola, P., Kilamo, T., Luoto, A., Nurminen, M., & Väättäjä, H. (2016). Software visualization today - Systematic literature review. teoksessa *AcademicMindtrek 2016 - Proceedings of the 20th International Academic Mindtrek Conference* (Sivut 262-271). ACM. <https://doi.org/10.1145/2994310.2994327>

McAllister, J., Guevorkian, D., Jeschke, H., & Sima, M. (2014). Special Issue on Embedded Computer Systems: Architectures, Modeling and Simulation. *International Journal of Parallel Programming*, 43(1).
<https://doi.org/10.1007/s10766-014-0321-x>

Mehta, R., & Egiazarian, K. (2016). Dominant Rotated Local Binary Patterns (DRLBP) for texture classification. *Pattern Recognition Letters*, 71, 16-22. <https://doi.org/10.1016/j.patrec.2015.11.019>

Mehta, R., & Egiazarian, K. (2016). Texture classification using dense micro-block difference. *IEEE Transactions on Image Processing*, 25(4), 1604-1616. <https://doi.org/10.1109/TIP.2016.2526898>

Michalas, A., & Komninos, N. (2014). The lord of the sense: A privacy preserving reputation system for participatory sensing applications. teoksessa *2014 IEEE Symposium on Computers and Communications, ISCC 2014 - Proceedings* [6912480] Institute of Electrical and Electronics Engineers Inc.. <https://doi.org/10.1109/ISCC.2014.6912480>

Michalas, A. (2019). The Lord of the shares: Combining attribute-based encryption and searchable encryption for flexible data sharing. teoksessa *Proceedings of the 34th ACM/SIGAPP Symposium on Applied Computing* (Sivut 146-155). ACM. <https://doi.org/10.1145/3297280.3297297>

Mineraud, J., Donnelly, W., Balasubramaniam, S., & Kangasharju, J. (2012). FS-PGBR: A scalable and delay sensitive cloud routing protocol. teoksessa *Proceedings of the ACM SIGCOMM 2012 and Best Papers of the Co-located Workshops* (4 toim., Vuosikerta 42, Sivut 301-302) <https://doi.org/10.1145/2377677.2377741>

Miroshnichenko, O., Ponomarenko, M., Lukin, V., & Egiazarian, K. (2018). Compression of signs of DCT coefficients for additional lossless compression of JPEG images. teoksessa *Electronic Imaging: Image Processing: Algorithms and Systems XVI* Society for Imaging Science and Technology. <https://doi.org/10.2352/ISSN.2470-1173.2018.13.IPAS-385>

Mitchell, R., & Olsson, T. (2017). Barriers for bridging interpersonal gaps: Three inspirational design patterns for increasing collocated social interaction. teoksessa *C&T 2017 - 8th International Conference on Communities and Technologies, Conference Proceedings* (Sivut 2-10). ACM. <https://doi.org/10.1145/3083671.3083697>

Mitchell, R., & Olsson, T. (2019). Facilitating the first move: Exploring inspirational design patterns for aiding initiation of social encounters. teoksessa H. Tellioglu, & F. Cech (Toimittajat), *C&T 2019 - 9th International Conference on Communities and Technologies, Conference Proceedings* (Sivut 283-294). ACM. <https://doi.org/10.1145/3328320.3328396>

- Mohammed, W. M., Ferrer, B. R., Jose, L., Lastra, M., Aleixo, D., & Agostinho, C. (2018). Configuring and visualizing the data resources in a cloud-based data collection framework. teoksessa *2017 International Conference on Engineering, Technology and Innovation: Engineering, Technology and Innovation Management Beyond 2020: New Challenges, New Approaches, ICE/ITMC 2017 - Proceedings* (Sivut 1201-1208). IEEE. <https://doi.org/10.1109/ICE.2017.8280017>
- Mohammed, W. M., Ferrer, B. R., Martinez, J. L., Sanchis, R., Andres, B., & Agostinho, C. (2018). A multi-agent approach for processing industrial enterprise data. teoksessa *2017 International Conference on Engineering, Technology and Innovation: Engineering, Technology and Innovation Management Beyond 2020: New Challenges, New Approaches, ICE/ITMC 2017 - Proceedings* (Sivut 1209-1215). IEEE. <https://doi.org/10.1109/ICE.2017.8280018>
- Morasca, S., Taibi, D., & Tosi, D. (2009). Towards certifying the testing process of open-source software: New challenges or old methodologies? teoksessa *Proceedings of the 2009 ICSE Workshop on Emerging Trends in Free/Libre/Open Source Software Research and Development, FLOSS 2009* (Sivut 25-30). [5071356] <https://doi.org/10.1109/FLOSS.2009.5071356>
- Morasca, S., Taibi, D., & Tosi, D. (2011). Guidelines for improving the testing process of open source software. *International Journal of Open Source Software and Processes*, 3(2), 1-22. <https://doi.org/10.4018/jossp.2011040101>
- Morschheuser, B., Hamari, J., Koivisto, J., & Maedche, A. (2017). Gamified crowdsourcing: Conceptualization, literature review, and future agenda. *International Journal of Human-Computer Studies*, 106, 26-43. <https://doi.org/10.1016/j.ijhcs.2017.04.005>
- Morschheuser, B., Hassan, L., Werder, K., & Hamari, J. (2018). How to design gamification? A method for engineering gamified software. *Information and Software Technology*, 95, 219-237. <https://doi.org/10.1016/j.infsof.2017.10.015>
- Mouaffo, A., Taibi, D., & Jamboti, K. (2014). Controlled experiments comparing fault-tree-based safety analysis techniques . teoksessa *18th International Conference on Evaluation and Assessment in Software Engineering, EASE 2014* [a46] Association for Computing Machinery (ACM). <https://doi.org/10.1145/2601248.2601255>
- Multisilta, J., Niemi, H., & Hamilton, E. (2017). Children designing videos: Tools, pedagogical models, and best practices for digital storytelling and media-making in the classroom. teoksessa *IDC 2017 - Proceedings of the 2017 ACM Conference on Interaction Design and Children* (Sivut 693-696). ACM. <https://doi.org/10.1145/3078072.3091982>
- Mygdalis, V., Iosifidis, A., Tefas, A., & Pitas, I. (2015). Exploiting subclass information in one-class support vector machine for video summarization. teoksessa *ICASSP, IEEE International Conference on Acoustics, Speech and Signal Processing - Proceedings* (Vuosikerta 2015-August, Sivut 2259-2263). The Institute of Electrical and Electronics Engineers, Inc.. <https://doi.org/10.1109/ICASSP.2015.7178373>
- Myllärniemi, J., Helander, N., & Pekkola, S. (2019). Challenges in developing data-based value creation. teoksessa J. Bernardino, A. Salgado, & J. Filipe (Toimittajat), *IC3K 2019 - Proceedings of the 11th International Joint Conference on Knowledge Discovery, Knowledge Engineering and Knowledge Management* (Sivut 370-376). (IC3K 2019 - Proceedings of the 11th International Joint Conference on Knowledge Discovery, Knowledge Engineering and Knowledge Management; Vuosikerta 3). SCITEPRESS.
- Naik, D., Curcio, I. D. D., & Toukoma, H. (2018). Optimized viewport dependent streaming of stereoscopic omnidirectional video. teoksessa *Proceedings of the 23th ACM Workshop on Packet Video, PV 2018* (Sivut 37-42). ACM. <https://doi.org/10.1145/3210424.3210437>
- Nanavati, A. A., Rajput, N., Turunen, M., Knoche, H., & Rehm, M. (2015). Mobiscool: 1st workshop on mobile, social and culturally oriented learning. teoksessa *MobileHCI 2015 - Proceedings of the 17th International Conference on Human-Computer Interaction with Mobile Devices and Services Adjunct* (Sivut 1187-1190). Association for Computing Machinery, Inc. <https://doi.org/10.1145/2786567.2795402>
- Nanavati, A. A., Rajput, N., Srivastava, S., Erkut, C., Jylhä, A., Rudnicky, A. I., ... Turunen, M. (2013). SiMPE: 8th workshop on speech and sound in mobile and pervasive environments. teoksessa *MobileHCI 2013 - Proceedings of the 15th International Conference on Human-Computer Interaction with Mobile Devices and Services* (Sivut 626-629) <https://doi.org/10.1145/2493190.2499471>

- Nanavati, A. A., Rajput, N., Rudnicky, A. I., Turunen, M., Sandholm, T., Munteanu, C., & Penn, G. (2012). SiMPE: 7th Workshop on speech and sound in mobile and pervasive environments. teoksessa *MobileHCI'12 - Companion Proceedings of the 14th International Conference on Human Computer Interaction with Mobile Devices and Services* (Sivut 251-253) <https://doi.org/10.1145/2371664.2371727>
- Nanni, L., Lumini, A., dos Santos, F. L. C., Paci, M., & Hyttinen, J. (2016). Ensembles of dense and dense sampling descriptors for the HEp-2 cells classification problem. *Pattern Recognition Letters*, 82, 28-35. <https://doi.org/10.1016/j.patrec.2016.01.026>
- Nguyen-Thanh, D., Le-Tien, T., Bui-Thu, C., & Le-Thanh, T. (2015). LTE indoor MIMO performances field measurements. teoksessa *International Conference on Advanced Technologies for Communications* (Sivut 84-89). IEEE. <https://doi.org/10.1109/ATC.2014.7043361>
- Niemelä, M., Ahtinen, A., & Turunen, M. (2020). Social human-robot interaction in the wild: A workshop proposal for academic mindtrek 2020. teoksessa *AcademicMindtrek 2020 - Proceedings of the 23rd International Academic Mindtrek Conference: January 2020, Tampere* (Sivut 168-169). ACM. <https://doi.org/10.1145/3377290.3377320>
- Nikunen, J., & Virtanen, T. (2018). Estimation of time-varying room impulse responses of multiple sound sources from observed mixture and isolated source signals. teoksessa *2018 IEEE International Conference on Acoustics, Speech, and Signal Processing, ICASSP 2018 - Proceedings* (Vuosikerta 2018-April, Sivut 421-425). [8462535] (Proceedings of the IEEE International Conference on Acoustics, Speech, and Signal Processing). Institute of Electrical and Electronics Engineers Inc.. <https://doi.org/10.1109/ICASSP.2018.8462535>
- Nogueira, I. B. R., Ribeiro, A. M., Requião, R., Pontes, K. V., Koivisto, H., Rodrigues, A. E., & Loureiro, J. M. (2018). A quasi-virtual online analyser based on an artificial neural networks and offline measurements to predict purities of raffinate/extract in simulated moving bed processes. *Applied Soft Computing Journal*, 67, 29-47. <https://doi.org/10.1016/j.asoc.2018.03.001>
- Nogues, E., Mercat, A., Arrestier, F., Pelcat, M., & Menard, D. (2019). Convex Energy Optimization of Streaming Applications for MPSoCs. teoksessa *2019 IEEE International Conference on Acoustics, Speech, and Signal Processing, ICASSP 2019 - Proceedings* (Sivut 1557-1561). IEEE. <https://doi.org/10.1109/ICASSP.2019.8682317>
- Nouri, S., Rossi, D., & Nurmi, J. (2018). Power mitigation of a heterogeneous multicore architecture on FPGA/ASIC by DFS/DVFS techniques. *Microprocessors and Microsystems*, 63, 259-268. <https://doi.org/10.1016/j.micpro.2018.09.010>
- Nukarinen, T., Raisamo, R., Farooq, A., Evreinov, G., & Surakka, V. (2014). Effects of directional haptic and non-speech audio cues in a cognitively demanding navigation task. teoksessa *Proceedings of the NordiCHI 2014: The 8th Nordic Conference on Human-Computer Interaction: Fun, Fast, Foundational* (Sivut 61-64). Association for Computing Machinery, Inc. <https://doi.org/10.1145/2639189.2639231>
- Nummenmaa, J., Marttila-Kontio, M., & Nummenmaa, T. (2013). Checking visual data flow programs with finite process models. teoksessa *13th Symposium on Programming Languages and Software Tools, SPLST 2013 - Proceedings* (Sivut 245-258). University of Szeged.
- Nummenmaa, J., & Nummenmaa, T. (2011). Database-driven tool support for DisCo executable specifications. teoksessa *SPLST'11 - Proceedings 12th Symposium on Programming Languages and Software Tools* (Sivut 44-54)
- Nummenmaa, T., Tyni, H., Kultima, A., Alha, K., & Holopainen, J. (2015). Need to touch, wonder of discovery, and social capital: Experiences with interactive playful seats. teoksessa *ACE 2015 - 12th Advances in Computer Entertainment Technology Conference, Proceedings* (Vuosikerta 16-19-November-2015). [10] Association for Computing Machinery. <https://doi.org/10.1145/2832932.2832959>
- Nummenmaa, T., Kultima, A., Kankainen, V., Savolainen, S., Syvänen, A., Alha, K., & Mäyrä, F. (2015). OASIS deck of cards - House of colleagues: A playful. teoksessa *ACADEMICMINDTREK 2015 - Proceedings of the 19th International Academic Mindtrek Conference* (Sivut 2-9). Association for Computing Machinery, Inc.

<https://doi.org/10.1145/2818187.2818296>

Nummenmaa, T., Kultima, A., Tyni, H., & Alha, K. (2014). MurMur Moderators, the talking playful seats. teoksessa *MINDTREK 2014 - Proceedings of the 18th International Academic MindTrek Conference: "Media Business, Management, Content and Services"* (Sivut 231-237). Association for Computing Machinery, Inc. <https://doi.org/10.1145/2676467.2676505>

Nummenmaa, T., & Kankainen, V. (2019). Social features in hybrid board game marketing material. teoksessa F. Khosmood, J. Pirker, T. Apperley, & S. Deterding (Toimittajat), *Proceedings of the 14th International Conference on the Foundations of Digital Games, FDG 2019* [67] ACM. <https://doi.org/10.1145/3337722.3341864>

Nupponen, J., & Taibi, D. (2020). Serverless: What it Is, What to Do and What Not to Do. teoksessa *2020 IEEE International Conference on Software Architecture Companion, ICSCA-C 2020* (Sivut 49-50). IEEE. <https://doi.org/10.1109/ICSCA-C50368.2020.00016>

Nyländén, T., Boutellier, J., Nikunen, K., Hannuksela, J., & Silvén, O. (2014). Low-Power Reconfigurable Miniature Sensor Nodes for Condition Monitoring. *International Journal of Parallel Programming*, 43(1), 3-23. <https://doi.org/10.1007/s10766-013-0302-5>

Obaid, M., Kaipainen, K., Ocnareescu, I., & Ahtinen, A. (2018). Designing for experiences with socially interactive robots. teoksessa *NordiCHI 2018: Revisiting the Life Cycle - Proceedings of the 10th Nordic Conference on Human-Computer Interaction* (Sivut 948-951). ACM. <https://doi.org/10.1145/3240167.3240257>

Oftadeh, R., Aref, M. M., Ghabcheloo, R., & Mattila, J. (2014). System integration for real-time mobile manipulation. *international Journal of Advanced Robotic Systems*, 11(1), [51]. <https://doi.org/10.5772/58467>

Oftadeh, R., Ghabcheloo, R., & Mattila, J. (2015). A time-optimal bounded velocity path-following controller for generic Wheeled Mobile Robots. teoksessa *2015 IEEE International Conference on Robotics and Automation (ICRA), 26-30 May 2015, Seattle, WA* (Sivut 676-683). Institute of Electrical and Electronics Engineers IEEE. <https://doi.org/10.1109/ICRA.2015.7139252>

Olsson, T. (2014). Layers of user expectations of future technologies: An early framework. teoksessa *CHI EA 2014: One of a ChiNd - Extended Abstracts, 32nd Annual ACM Conference on Human Factors in Computing Systems* (Sivut 1957-1962). Association for Computing Machinery. <https://doi.org/10.1145/2559206.2581225>

Ometov, A., Petrov, V., Bezzateev, S., Andreev, S., Koucheryavy, Y., & Gerla, M. (2019). Challenges of Multi-Factor Authentication for Securing Advanced IoT Applications. *IEEE Network*, 33(2), 82-88. <https://doi.org/10.1109/MNET.2019.1800240>

Orelma, H. (2019). Continuum approach to high-cycle fatigue. The finite life-time case with stochastic stress history. *Vestnik Samarskogo Gosudarstvennogo Tekhnicheskogo Universiteta, Seriya Fiziko-Matematicheskie Nauki*, 23(3), 452-463. <https://doi.org/10.14498/vsgtu1705>

Övermark, R., Isokoski, P., & Ovaska, S. (2014). Seniors and text messaging on mobile touchscreen phones. teoksessa *Proceedings of the NordiCHI 2014: The 8th Nordic Conference on Human-Computer Interaction: Fun, Fast, Foundational* (Sivut 967-970). Association for Computing Machinery, Inc. <https://doi.org/10.1145/2639189.2670252>

Pajarinen, J., Hottinen, A., & Peltonen, J. (2014). Optimizing spatial and temporal reuse in wireless networks by decentralized partially observable markov decision processes. *IEEE Transactions on Mobile Computing*, 13(4), 866-879. [6482133]. <https://doi.org/10.1109/TMC.2013.39>

Pajarinen, J., Thai, H. L., Akrou, R., Peters, J., & Neumann, G. (2019). Compatible natural gradient policy search. *Machine Learning*. <https://doi.org/10.1007/s10994-019-05807-0>

Paladi, N., Michalas, A., & Dang, H. V. (2018). Towards secure cloud orchestration for multi-cloud deployments. teoksessa *CrossCloud 2018 - 5th Workshop on CrossCloud Infrastructures and Platforms, colocated with EuroSys 2018* [a4] ACM. <https://doi.org/10.1145/3195870.3195874>

Paladi, N., Michalas, A., & Gehrmann, C. (2014). Domain based storage protection with secure access control for the cloud. teoksessa *SCC 2014 - Proceedings of the 2nd International Workshop on Security in Cloud Computing* (Sivut 35-42). Association for Computing Machinery. <https://doi.org/10.1145/2600075.2600082>

Partala, T., & Kujala, S. (2016). Exploring the role of ten universal values in using products and services. *Interacting with Computers*, 28(3), 311-331. <https://doi.org/10.1093/iwc/iwv007>

Passalis, N., Tefas, A., Kannianen, J., Gabbouj, M., & Iosifidis, A. (2019). Deep Temporal Logistic Bag-of-features for Forecasting High Frequency Limit Order Book Time Series. teoksessa *2019 IEEE International Conference on Acoustics, Speech, and Signal Processing, ICASSP 2019 - Proceedings* (Sivut 7545-7549). IEEE. <https://doi.org/10.1109/ICASSP.2019.8682297>

Passalis, N., Mourgias-Alexandris, G., Tsakyridis, A., Pleros, N., & Tefas, A. (2019). Variance Preserving Initialization for Training Deep Neuromorphic Photonic Networks with Sinusoidal Activations. teoksessa *2019 IEEE International Conference on Acoustics, Speech, and Signal Processing, ICASSP 2019 - Proceedings* (Sivut 1483-1487). IEEE. <https://doi.org/10.1109/ICASSP.2019.8682218>

Passalis, N., Tefas, A., Kannianen, J., Gabbouj, M., & Iosifidis, A. (2020). Adaptive Normalization for Forecasting Limit Order Book Data Using Convolutional Neural Networks. teoksessa *2020 IEEE International Conference on Acoustics, Speech, and Signal Processing, ICASSP 2020 - Proceedings* (Sivut 1713-1717). (ICASSP, IEEE International Conference on Acoustics, Speech and Signal Processing - Proceedings; Vuosikerta 2020-May). IEEE. <https://doi.org/10.1109/ICASSP40776.2020.9054321>

Pelcat, M., Mercat, A., Desnos, K., Maggiani, L., Liu, Y., Heulot, J., ... Bhattacharyya, S. S. (2018). Reproducible Evaluation of System Efficiency with a Model of Architecture: From Theory to Practice. *IEEE Transactions on Computer-Aided Design of Integrated Circuits and Systems*, 37(10), 2050-2063. <https://doi.org/10.1109/TCAD.2017.2774822>

Peltonen, J., & Lin, Z. (2015). Information retrieval approach to meta-visualization. *Machine Learning*, 99(2), 189-229. <https://doi.org/10.1007/s10994-014-5464-x>

Peltonen, J., & Lin, Z. (2013). Information retrieval perspective to meta-visualization. *Journal of Machine Learning Research*, 29, 165-180.

Peltonen, J., & Kaski, S. (2011). Generative modeling for maximizing precision and recall in information visualization. *Journal of Machine Learning Research*, 15, 579-587.

Pertilä, P., & Nikunen, J. (2015). Distant speech separation using predicted time-frequency masks from spatial features. *Speech Communication*, 68, 97-106. <https://doi.org/10.1016/j.specom.2015.01.006>

Pertilä, P., & Parviainen, M. (2019). Time Difference of Arrival Estimation of Speech Signals Using Deep Neural Networks with Integrated Time-frequency Masking. teoksessa *2019 IEEE International Conference on Acoustics, Speech, and Signal Processing, ICASSP 2019 - Proceedings* (Sivut 436-440). IEEE. <https://doi.org/10.1109/ICASSP.2019.8682574>

Petrov, V., Komar, M., & Koucheryavy, Y. (2013). A lightweight many-to-many authentication protocol for near field communications. teoksessa *Proceedings of the 2013 21st IEEE International Conference on Network Protocols, ICNP 2013* [6733633] IEEE COMPUTER SOCIETY PRESS. <https://doi.org/10.1109/ICNP.2013.6733633>

Pirhonen, A., Parviainen, J., Tuuri, K., Turunen, M., & Heimonen, T. (2014). Human-technology choreographies: Rethinking body, movement and space in interaction design. teoksessa *Proceedings of the NordiCHI 2014: The 8th Nordic Conference on Human-Computer Interaction: Fun, Fast, Foundational* (Sivut 841-844). Association for Computing

Machinery, Inc. <https://doi.org/10.1145/2639189.2654843>

Ponomarenko, N., Jin, L., Ieremeiev, O., Lukin, V., Egiazarian, K., Astola, J., ... Jay Kuo, C. C. (2015). Image database TID2013: Peculiarities, results and perspectives. *Signal Processing: Image Communication*, 30, 57-77. <https://doi.org/10.1016/j.image.2014.10.009>

Ponomarenko, M., Katkovnik, V., & Egiazarian, K. (2018). Methods and tools for denoising of complex-valued images based on block-matching and high order singular value decomposition. teoksessa *Electronic Imaging: Image Processing: Algorithms and Systems XVI* Society for Imaging Science and Technology. <https://doi.org/10.2352/ISSN.2470-1173.2018.13.IPAS-306>

Ponomarenko, M., Gapon, N., Voronin, V., & Egiazarian, K. (2018). Blind estimation of white Gaussian noise variance in highly textured images. teoksessa *Electronic Imaging: Image Processing: Algorithms and Systems XVI* Society for Imaging Science and Technology. <https://doi.org/10.2352/ISSN.2470-1173.2018.13.IPAS-382>

Ponomarenko, M., Miroshnichenko, O., Lukin, V., & Egiazarian, K. (2019). Additional lossless compression of JPEG images based on BPG. teoksessa *Image Processing: Algorithms and Systems XVII* (IS and T International Symposium on Electronic Imaging Science and Technology). <https://doi.org/10.2352/ISSN.2470-1173.2019.11.IPAS-263>

Ponomarenko, M., Katkovnik, V., & Egiazarian, K. (2019). Phase masks optimization for broadband diffractive imaging. teoksessa *Image Processing: Algorithms and Systems XVII* (IS and T International Symposium on Electronic Imaging Science and Technology). <https://doi.org/10.2352/ISSN.2470-1173.2019.11.IPAS-258>

Quinn, P., Cockburn, A., Rähkä, K. J., & Delamarche, J. (2011). On the costs of multiple trajectory pointing methods. teoksessa *CHI 2011 - 29th Annual CHI Conference on Human Factors in Computing Systems, Conference Proceedings and Extended Abstracts* (Sivut 859-862) <https://doi.org/10.1145/1978942.1979067>

Rähkä, K. J., & Sharmin, S. (2014). Gaze-contingent scrolling and reading patterns. teoksessa *Proceedings of the NordiCHI 2014: The 8th Nordic Conference on Human-Computer Interaction: Fun, Fast, Foundational* (Sivut 65-68). Association for Computing Machinery, Inc. <https://doi.org/10.1145/2639189.2639242>

Rähkä, K. J., & Ovaska, S. (2012). An exploratory study of eye typing fundamentals: Dwell time, text entry rate, errors, and workload. teoksessa *Conference Proceedings - The 30th ACM Conference on Human Factors in Computing Systems, CHI 2012* (Sivut 3001-3010) <https://doi.org/10.1145/2207676.2208711>

Raitoharju, J., Kiranyaz, S., & Gabbouj, M. (2018). Feature synthesis for image classification and retrieval via one-against-all perceptrons. *Neural Computing and Applications*, 29(4), 943–957. <https://doi.org/10.1007/s00521-016-2504-4>

Raitoharju, M., García-Fernández, F., Hostettler, R., Piché, R., & Särkkä, S. (2020). Gaussian mixture models for signal mapping and positioning. *Signal Processing*, 168, [107330]. <https://doi.org/10.1016/j.sigpro.2019.107330>

Rakkolainen, I., Raisamo, R., Turk, M., Höllerer, T., & Palovuori, K. (2016). Casual immersive viewing with smartphones. teoksessa *AcademicMindtrek 2016 - Proceedings of the 20th International Academic Mindtrek Conference* (Sivut 449-452). ACM. <https://doi.org/10.1145/2994310.2994314>

Rakkolainen, I., & Sand, A. (2013). A movable immaterial volumetric display. teoksessa *SIGGRAPH Asia 2013 Posters, SA 2013 [2]* <https://doi.org/10.1145/2542302.2542305>

Rantala, J., Kangas, J., Isokoski, P., Akkil, D., Špakov, O., & Raisamo, R. (2015). Haptic feedback of gaze gestures with glasses: Localization accuracy and effectiveness. teoksessa *UbiComp and ISWC 2015 - Proceedings of the 2015 ACM International Joint Conference on Pervasive and Ubiquitous Computing and the Proceedings of the 2015 ACM International Symposium on Wearable Computers* (Sivut 855-862). Association for Computing Machinery, Inc. <https://doi.org/10.1145/2800835.2804334>

Rantala, J., Isokoski, P., Kangas, J., Raisamo, R., & Akkil, D. (2014). Glasses with haptic feedback of gaze gestures. teoksessa *CHI EA 2014: One of a ChiNd - Extended Abstracts, 32nd Annual ACM Conference on Human Factors in Computing Systems* (Sivut 1597-1602). Association for Computing Machinery. <https://doi.org/10.1145/2559206.2581163>

Rantala, J., Salminen, K., Raisamo, R., & Surakka, V. (2013). Touch gestures in communicating emotional intention via vibrotactile stimulation. *International Journal of Human-Computer Studies*, 71(6), 679-690. <https://doi.org/10.1016/j.ijhcs.2013.02.004>

Räsänen, O., Seshadri, S., Karadayi, J., Riebling, E., Bunce, J., Cristia, A., ... Soderstrom, M. (2019). Automatic word count estimation from daylong child-centered recordings in various language environments using language-independent syllabification of speech. *Speech Communication*, 113, 63-80. <https://doi.org/10.1016/j.specom.2019.08.005>

Ratia, M., Myllärniemi, J., & Helander, N. (2018). Robotic process automation - Creating value by digitalizing work in the private healthcare? teoksessa *Mindtrek 2018 - Proceedings of the 22nd International Academic Mindtrek Conference* (Sivut 222-227). ACM. <https://doi.org/10.1145/3275116.3275129>

Rauhämäki, J. (2016). Patterns for safety system bus architecture. teoksessa *Proceedings of the 10th Travelling Conference on Pattern Languages of Programs, VikingPLoP 2016* [a4] ACM. <https://doi.org/10.1145/3022636.3022640>

Riabchenko, E., & Kämäräinen, J-K. (2015). Generative part-based Gabor object detector. *Pattern Recognition Letters*, 68 (P1), 1-8. <https://doi.org/10.1016/j.patrec.2015.08.004>

Rindell, K., Hyrynsalmi, S., & Leppänen, V. (2015). A comparison of security assurance support of agile software development methods. teoksessa *Computer Systems and Technologies - 16th International Conference, CompSysTech 2015: Proceedings* (Vuosikerta 1008, Sivut 61-68). Association for Computing Machinery. <https://doi.org/10.1145/2812428.2812431>

Robertsén, F., Mattila, K., & Westerholm, J. (2019). High-performance SIMD implementation of the lattice-Boltzmann method on the Xeon Phi processor. *Concurrency Computation*, 31(13), [e5072]. <https://doi.org/10.1002/cpe.5072>

Rosati, P., Fowley, F., Pahl, C., Taibi, D., & Lynn, T. (2018). Making the cloud work for software producers: Linking architecture, operating cost and revenue. teoksessa *CLOSER 2018 - Proceedings of the 8th International Conference on Cloud Computing and Services Science* (Sivut 364-375). SCITEPRESS. <https://doi.org/10.5220/0006679303640375>

Rubel, O., Lukin, V., Abramov, S., Vozel, B., Pogrebnyak, O., & Egiazarian, K. (2018). Is Texture Denoising Efficiency Predictable? *International Journal of Pattern Recognition and Artificial Intelligence*, 32(1), [1860005]. <https://doi.org/10.1142/S0218001418600054>

Ruohonen, J., Hyrynsalmi, S., & Leppänen, V. (2016). Exploring the use of deprecated PHP releases in the wild internet: Still a LAMP issue? teoksessa *6th International Conference on Web Intelligence, Mining and Semantics, WIMS 2016* [26] Association for Computing Machinery. <https://doi.org/10.1145/2912845.2912851>

Ruohonen, J., Hyrynsalmi, S., & Leppänen, V. (2016). Trading exploits online: A preliminary case study. teoksessa *IEEE RCIS 2016 - IEEE 10th International Conference on Research Challenges in Information Science* IEEE COMPUTER SOCIETY PRESS. <https://doi.org/10.1109/RCIS.2016.7549301>

Ruohonen, J., Hyrynsalmi, S., & Leppänen, V. (2015). Time series trends in software evolution. *Journal of Software: Evolution and Process*, 27(12), 990-1015. <https://doi.org/10.1002/smr.1755>

Ruohonen, J., Hyrynsalmi, S., & Leppänen, V. (2015). Exploring the Stability of Software with Time-Series Cross-Sectional Data. teoksessa *Proceedings - 2nd International Workshop on Software Architecture and Metrics, SAM 2015* (Sivut 41-47). Institute of Electrical and Electronics Engineers Inc.. <https://doi.org/10.1109/SAM.2015.13>

- Ruohonen, J., Hyrynsalmi, S., & Leppänen, V. (2015). Software evolution and time series volatility: An empirical exploration. teoksessa *14th International Workshop on Principles of Software Evolution, IWPSE 2015 - Proceedings* (Vuosikerta 30-Aug-2015, Sivut 56-65). Institute of Electrical and Electronics Engineers Inc.. <https://doi.org/10.1145/2804360.2804367>
- Ruotsalo, T., Peltonen, J., Eugster, M. J. A., Glowacka, D., Reijonen, A., Jacucci, G., ... Kaski, S. (2015). Scinet: Interactive intent modeling for information discovery. teoksessa *SIGIR 2015 - Proceedings of the 38th International ACM SIGIR Conference on Research and Development in Information Retrieval* (Sivut 1043-1044). Association for Computing Machinery, Inc. <https://doi.org/10.1145/2766462.2767863>
- Ruotsalo, T., Peltonen, J., Eugster, M. J. A., Glowacka, D., Reijonen, A., Jacucci, G., ... Kaski, S. (2014). IntentRadar: Search user interface that anticipates user's search intents. teoksessa *CHI EA 2014: One of a ChiNd - Extended Abstracts, 32nd Annual ACM Conference on Human Factors in Computing Systems* (Sivut 455-458). Association for Computing Machinery. <https://doi.org/10.1145/2559206.2574807>
- Sabuncuoğlu, A., Erkaya, M., Buruk, O. T., & Göksun, T. (2018). Code notes: Designing a low-cost tangible coding tool for/with children. teoksessa *IDC 2018 - Proceedings of the 2018 ACM Conference on Interaction Design and Children* (Sivut 644-649). ACM. <https://doi.org/10.1145/3202185.3210791>
- Sahin, E., Vagharshakyan, S., Bregovic, R., Lee, G., & Gotchev, A. (2018). Conversion of sparsely-captured light field into alias-free fullparallax multiview content. teoksessa *Electronic Imaging: Stereoscopic Displays and Applications XXIX* (Sivut 1441-1445). Society for Imaging Science and Technology. <https://doi.org/10.2352/ISSN.2470-1173.2018.04.SDA-144>
- Saketi, P., Wangyang, P., Li, H., Wang, Q., & Kallio, P. (2015). Electroplated nickel microspring and low-friction precision linear slider: A novel micro-force sensing tool. teoksessa *2015 IEEE International Conference on Robotics and Automation (ICRA), 26-30 May 2015, Seattle, WA* (Sivut 2679-2684) <https://doi.org/10.1109/ICRA.2015.7139561>
- Salmela, J. M., Thanisch, P., Sotamaa, O., & Niemi, T. (2014). Games and energy: Profiling power usage during play. teoksessa *MINDTREK 2014 - Proceedings of the 18th International Academic MindTrek Conference: "Media Business, Management, Content and Services"* (Sivut 192-199). Association for Computing Machinery, Inc. <https://doi.org/10.1145/2676467.2676488>
- Salo, K., Bauters, M., & Mikkonen, T. (2017). User generated soundscapes activating museum visitors. teoksessa *32nd Annual ACM Symposium on Applied Computing, SAC 2017* (Sivut 220-227). ACM. <https://doi.org/10.1145/3019612.3019691>
- Salo, K., Zinin, V., Bauters, M., & Mikkonen, T. (2017). Modular audio story platform for museums. teoksessa *IUI 2017 - Companion of the 22nd International Conference on Intelligent User Interfaces* (Sivut 113-116). ACM. <https://doi.org/10.1145/3030024.3040975>
- Sand, A., & Rakkolainen, I. (2013). Mixed reality with multimodal head-mounted pico projector. teoksessa *Proceedings of the Virtual Reality International Conference on Laval Virtual, VRIC 2013* [14] <https://doi.org/10.1145/2466816.2466831>
- San Juan Sebastián, P., Virtanen, T., Garcia-Molla, V. M., & Vidal, A. M. (2019). Analysis of an efficient parallel implementation of active-set Newton algorithm. *Journal of Supercomputing*, 75(3), 1298-1309. <https://doi.org/10.1007/s11227-018-2423-5>
- Sarbu, S. (2016). On Renyi's entropy estimation with one-dimensional Gaussian kernels. teoksessa *2016 IEEE International Conference on Acoustics, Speech and Signal Processing (ICASSP)* (Sivut 4408-4412). IEEE. <https://doi.org/10.1109/ICASSP.2016.7472510>
- Sariola, V., Liimatainen, V., Tolonen, T., Udd, R., & Zhou, Q. (2011). Silicon capillary gripper with self-alignment capability . teoksessa *2011 IEEE International Conference on Robotics and Automation, ICRA 2011* (Sivut 4098-4103). [5979980] <https://doi.org/10.1109/ICRA.2011.5979980>

- Sariola, R. (2018). Exploiting suppliers' potential in construction innovations. teoksessa *2017 International Conference on Engineering, Technology and Innovation: Engineering, Technology and Innovation Management Beyond 2020: New Challenges, New Approaches, ICE/ITMC 2017 - Proceedings* (Sivut 678-684). IEEE. <https://doi.org/10.1109/ICE.2017.8279950>
- Sharifzadeh, S., Tata, J., & Tan, B. (2019). Farm detection based on deep convolutional neural nets and semi-supervised green texture detection using VIS-NIR satellite image. teoksessa S. Hammoudi, C. Quix, & J. Bernardino (Toimittajat), *DATA 2019 - Proceedings of the 8th International Conference on Data Science, Technology and Applications* (Sivut 100-108). SCITEPRESS. <https://doi.org/10.5220/0007954901000108>
- Sharma, S., Srivastava, S., Sorathia, K., Hakulinen, J., Heimonen, T., Turunen, M., & Rajput, N. (2014). Body-touching: An embodied interaction technique for health information systems in developing regions. teoksessa *MINDTREK 2014 - Proceedings of the 18th International Academic MindTrek Conference: "Media Business, Management, Content and Services"* (Sivut 49-56). Association for Computing Machinery, Inc. <https://doi.org/10.1145/2676467.2676514>
- Sharmin, S., Špakov, O., & Rähkä, K. J. (2015). Dynamic text presentation in print interpreting - An eye movement study of reading behaviour. *International Journal of Human-Computer Studies*, *78*, 17-30. <https://doi.org/10.1016/j.ijhcs.2015.01.010>
- Sharmin, S., Špakov, O., & Rähkä, K. J. (2013). Reading on-screen text with gaze-based auto-scrolling. teoksessa *Proceedings of the 2013 Conference on Eye Tracking South Africa, ETSA 2013* (Sivut 24-31) <https://doi.org/10.1145/2509315.2509319>
- Sievi-Korte, O., Beecham, S., & Richardson, I. (2019). Challenges and recommended practices for software architecting in global software development. *Information and Software Technology*, *106*, 234-253. <https://doi.org/10.1016/j.infsof.2018.10.008>
- Sievi-Korte, O., Richardson, I., & Beecham, S. (2019). Software architecture design in global software development: An empirical study. *Journal of Systems and Software*, *158*, [110400]. <https://doi.org/10.1016/j.jss.2019.110400>
- Silverajan, B., Luoma, J-P., Vajaranta, M., & Itäpuro, R. (2015). Collaborative cloud-based management of home networks . teoksessa *Proceedings of the 2015 IFIP/IEEE International Symposium on Integrated Network Management, IM 2015* (Sivut 786-789). IEEE. <https://doi.org/10.1109/INM.2015.7140376>
- Silverajan, B., & Vistiaho, P. (2019). Enabling cybersecurity incident reporting and coordinated handling for maritime sector. teoksessa *2019 14th Asia Joint Conference on Information Security, AsiaJCIS 2019* (Sivut 88-95). IEEE. <https://doi.org/10.1109/AsiaJCIS.2019.000-1>
- Simmons, N., Nogueira Da Silva, C. R., Cotton, S. L., Sofotasios, P. C., Ki Yoo, S., & Yacoub, M. D. (2019). The Double Shadowed κ-μ Fading Model. teoksessa *2019 International Conference on Wireless and Mobile Computing, Networking and Communications, WiMob 2019* (International Conference on Wireless and Mobile Computing, Networking and Communications). IEEE. <https://doi.org/10.1109/WiMOB.2019.8923336>
- Sjöblom, M., Hassan, L., Macey, J., Törhönen, M., & Hamari, J. (2018). Liking the game: How can spectating motivations influence social media usage at live esports events? teoksessa *Proceedings of the 9th International Conference on Social Media and Society, SMSociety 2018* (Sivut 160-167). ACM. <https://doi.org/10.1145/3217804.3217908>
- Skenderi, E., Olshannikova, E., Olsson, T., Huhtamäki, J., Koivunen, S., Yao, P., & Huttunen, H. (2019). Investigation of egocentric social structures for diversity-enhancing followee recommendations. teoksessa *ACM UMAP 2019 Adjunct - Adjunct Publication of the 27th Conference on User Modeling, Adaptation and Personalization* (Sivut 257-261). ACM. <https://doi.org/10.1145/3314183.3323460>
- Smith, C., Crook, N., Dobnik, S., Charlton, D., Boye, J., Pulman, S., ... Cavazza, M. (2011). Interaction strategies for an affective conversational agent. *Presence: Teleoperators and Virtual Environments*, *20*(5), 395-411. https://doi.org/10.1162/PRES_a_00063

Smolander, K., Rossi, M., & Pekkola, S. (2016). Collaboration change in enterprise software development. teoksessa *Proceedings - 9th International Workshop on Cooperative and Human Aspects of Software Engineering, CHASE 2016* (Sivut 68-74). ACM. <https://doi.org/10.1145/2897586.2897590>

Špakov, O., & Majaranta, P. (2012). Enhanced gaze interaction using simple head gestures. teoksessa *UbiComp'12 - Proceedings of the 2012 ACM Conference on Ubiquitous Computing* (Sivut 705-710)

Špakov, O. (2011). Comparison of gaze-to-objects mapping algorithms. teoksessa *Proceedings of the 1st Conference on Novel Gaze-Controlled Applications, NGCA'11* [6] <https://doi.org/10.1145/1983302.1983308>

Stenros, J., & Montola, M. (2011). The making of Nordic larp: Documenting a tradition of ephemeral co-creative play. teoksessa *Proceedings of DiGRA 2011 Conference: Think Design Play*

Stenros, J., Holopainen, J., Waern, A., Montola, M., & Ollila, E. (2011). Narrative friction in Alternate Reality Games: Design insights from conspiracy for good. teoksessa *Proceedings of DiGRA 2011 Conference: Think Design Play*

Strokina, N., Matas, J., Eerola, T., Lensu, L., & Kälviäinen, H. (2016). Detection of bubbles as concentric circular arrangements. *Machine Vision and Applications*, 27(3), 387-396. <https://doi.org/10.1007/s00138-016-0749-7>

Suonsyrjä, S., & Mikkonen, T. (2015). Designing an Unobtrusive Analytics Framework for Monitoring Java Applications. teoksessa A. Kobylinski, B. Czarnacka-Chrobot, & J. Świerczek (Toimittajat), *Software Measurement: 25th International Workshop on Software Measurement and 10th International Conference on Software Process and Product Measurement, IWSM-Mensura 2015, Kraków, Poland, October 5-7, 2015, Proceedings* (Vuosikerta 230, Sivut 160-175). (Lecture Notes in Business Information Processing). Springer International Publishing. https://doi.org/10.1007/978-3-319-24285-9_11

Suonsyrjä, S., Systä, K., Mikkonen, T., & Terho, H. (2016). Collecting usage data for software development: Selection framework for technological approaches. teoksessa *Proceedings - SEKE 2016: 28th International Conference on Software Engineering and Knowledge Engineering* (Sivut 114-119). Knowledge Systems Institute Graduate School. <https://doi.org/10.18293/SEKE2016-186>

Suonsyrjä, S., Hokkanen, L., Terho, H., Systä, K., & Mikkonen, T. (2017). Post-deployment data: A recipe for satisfying knowledge needs in software development? teoksessa *2016 Joint Conference of the International Workshop on Software Measurement and the International Conference on Software Process and Product Measurement (IWSM-MENSURA)* (Sivut 139-147). IEEE. <https://doi.org/10.1109/IWSM-Mensura.2016.029>

Suzumori, K., Hyon, S. H., Semini, C., Mattila, J., & Kanda, T. (2018). Preface: Special Issue on 'New Hydraulic Components for Tough Robots'. *Advanced Robotics*, 32(9). <https://doi.org/10.1080/01691864.2018.1466427>

Syeed, M. M. M., Hammouda, I., & Systä, T. (2014). Prediction models and techniques for Open Source Software projects: A systematic literature review. *International Journal of Open Source Software and Processes*, 5(2), 1-39. <https://doi.org/10.4018/ijossp.2014040101>

Taibi, D., Lenarduzzi, V., Pahl, C., & Janes, A. (2017). Microservices in agile software development: A workshop-based study into issues, advantages, and disadvantages. teoksessa *Proceedings of the XP2017 Scientific Workshops, XP 2017* (Vuosikerta Part F129907). [a23] Association for Computing Machinery. <https://doi.org/10.1145/3120459.3120483>

Taibi, D., Lenarduzzi, V., Diebold, P., & Lunesu, I. (2017). Operationalizing the experience factory for effort estimation in agile processes. teoksessa *Proceedings of the 21st International Conference on Evaluation and Assessment in Software Engineering, EASE 2017* (Vuosikerta Part F128635, Sivut 31-40). Association for Computing Machinery. <https://doi.org/10.1145/3084226.3084240>

Taibi, D., Lenarduzzi, V., Ahmad, M. O., & Liukkunen, K. (2017). Comparing communication effort within the scrum, scrum with Kanban, XP, and Banana development processes. teoksessa *Proceedings of the 21st International Conference on Evaluation and Assessment in Software Engineering, EASE 2017* (Vuosikerta Part F128635, Sivut 258-263). Association

for Computing Machinery. <https://doi.org/10.1145/3084226.3084270>

Taibi, D., Janes, A., & Lenarduzzi, V. (2017). How developers perceive smells in source code: A replicated study. *Information and Software Technology*, 92, 223-235. <https://doi.org/10.1016/j.infsof.2017.08.008>

Taibi, D., & Lenarduzzi, V. (2018). On the Definition of Microservice Bad Smells. *IEEE Software*, 35(3), 56-62. <https://doi.org/10.1109/MS.2018.2141031>

Taibi, D., Lenarduzzi, V., & Pahl, C. (2018). Architectural patterns for microservices: A systematic mapping study. teoksessa *CLOSER 2018 - Proceedings of the 8th International Conference on Cloud Computing and Services Science* (Sivut 221-232). SCITEPRESS. <https://doi.org/10.5220/0006798302210232>

Taibi, D., El Ioini, N., Pahl, C., & Niederkofler, J. R. S. (2020). Patterns for serverless functions (Function-as-a-Service): A multivocal literature review. teoksessa D. Ferguson, M. Helfert, & C. Pahl (Toimittajat), *CLOSER 2020 - Proceedings of the 10th International Conference on Cloud Computing and Services Science* (Vuosikerta 1, Sivut 181-192). SCITEPRESS. <https://doi.org/10.5220/0009578501810192>

Taivalsaari, A., Mikkonen, T., Pautasso, C., & Systä, K. (2017). Comparing the Built-In Application Architecture Models in the Web Browser. teoksessa *2017 IEEE International Conference on Software Architecture (ICSA)* (Sivut 51-54). [7930198] IEEE. <https://doi.org/10.1109/ICSA.2017.23>

Thabet, M., Montebelli, A., & Kyrki, V. (2016). Learning movement synchronization in multi-component robotic systems. teoksessa *2016 IEEE International Conference on Robotics and Automation (ICRA)* (Sivut 249-256). IEEE. <https://doi.org/10.1109/ICRA.2016.7487141>

Thanh Tran, D., Gabbouj, M., & Iosifidis, A. (2017). Multilinear class-specific discriminant analysis. *Pattern Recognition Letters*, 100, 131-136. <https://doi.org/10.1016/j.patrec.2017.10.027>

Tohka, J., Moradi, E., Huttunen, H., Alzheimer's Disease Neuroimaging Initiative, & Alzheimer's Disease Neuroimaging Initiative 2 (2016). Comparison of Feature Selection Techniques in Machine Learning for Anatomical Brain MRI in Dementia. *Neuroinformatics*, 14(3), 279-296. <https://doi.org/10.1007/s12021-015-9292-3>

Toivonen, S., & Sotamaa, O. (2011). Of discs, boxes and cartridges: The material life of digital games. teoksessa *Proceedings of DiGRA 2011 Conference: Think Design Play*

Tokola, H., Niemi, E., & Väistö, V. (2016). Lean manufacturing methods in simulation literature: Review and association analysis. teoksessa *2015 Winter Simulation Conference (WSC)* (Sivut 2239-2248) <https://doi.org/10.1109/WSC.2015.7408336>

Tran, H. N., Bhattacharyya, S. S., Talpin, J. P., & Gautier, T. (2018). Toward efficient many-core scheduling of partial expansion graphs. teoksessa *Proceedings of the 21st International Workshop on Software and Compilers for Embedded Systems, SCOPES 2018* (Sivut 100-103). Association for Computing Machinery, Inc. <https://doi.org/10.1145/3207719.3207734>

Tran, D. T., Kiranyaz, S., Gabbouj, M., & Iosifidis, A. (Hyväksytty/painossa). PyGOP: A Python library for Generalized Operational Perceptron algorithms. *Knowledge-Based Systems*. <https://doi.org/10.1016/j.knosys.2019.06.009>

Tretter, A., Boutellier, J., Guthrie, J., Schor, L., & Thiele, L. (2015). Executing dataflow actors as kahn processes. teoksessa *2015 Proceedings of the International Conference on Embedded Software, EMSOFT 2015* (Sivut 105-114). [7318265] Institute of Electrical and Electronics Engineers Inc.. <https://doi.org/10.1109/EMSOFT.2015.7318265>

Tsantekidis, A., Passalis, N., Tefas, A., Kannianen, J., Gabbouj, M., & Iosifidis, A. (2020). Using Deep Learning for price prediction by exploiting stationary limit order book features. *Applied Soft Computing Journal*, 93, [106401]. <https://doi.org/10.1016/j.asoc.2020.106401>

Turunen, M., Hakulinen, J., Ståhl, O., Gambäck, B., Hansen, P., Rodríguez Gancedo, M. C., ... Cavazza, M. (2011). Multimodal and mobile conversational Health and Fitness Companions. *Computer Speech and Language*, 25(2), 192-209. <https://doi.org/10.1016/j.csl.2010.04.004>

Turunen, E. (2020). Necessary and sufficient conditions for the existence of solution of generalized fuzzy relation equations $A \Leftrightarrow X = B$. *Information Sciences*, 536, 351-357. <https://doi.org/10.1016/j.ins.2020.05.015>

Unterkalmsteiner, M., Abrahamsson, P., Wang, X. F., Nguyen-Duc, A., Shah, S., Bajwa, S. S., ... Yagüe, A. (2016). Software Startups - A Research Agenda. *e-Informatica Software Engineering Journal*, 10(1), 89-123. <https://doi.org/10.5277/e-Inf160105>

Väätäjä, H., & Egglestone, P. (2012). Briefing news reporting with mobile assignments - Perceptions, needs and challenges. teoksessa *Proceedings of the ACM 2012 conference on Computer Supported Cooperative Work CSCW'12 Seattle, WA, USA, February 11-15, 2012* (Sivut 485-494). (ACM Conference on Computer Supported Cooperative Work). New York, NY: ACM. <https://doi.org/10.1145/2145204.2145280>

Vadivel, K., Jordans, R., Stuijk, S., Corporaal, H., Jääskeläinen, P., & Kultala, H. (2019). Towards Efficient Code Generation for Exposed Datapath Architectures. teoksessa S. Stuijk (Toimittaja), *Proceedings of the 22nd International Workshop on Software and Compilers for Embedded Systems, SCOPES 2019* (Sivut 86-89). ACM. <https://doi.org/10.1145/3323439.3323990>

Vafaei, A., Aref, M. M., & Taghirad, H. D. (2010). Integrated controller for an over-constrained cable driven parallel manipulator: KNTU CDRPM. teoksessa *Proceedings - IEEE International Conference on Robotics and Automation* (Sivut 650-655). [5509991] <https://doi.org/10.1109/ROBOT.2010.5509991>

Vajaranta, M., Oinonen, A., Hämäläinen, T. D., Viitamäki, V., Markunmäki, J., & Kulmala, A. (2019). Feasibility of FPGA accelerated IPsec on cloud. *Microprocessors and Microsystems*, 71, [102861]. <https://doi.org/10.1016/j.micpro.2019.102861>

Valenti, M., Squartini, S., Diment, A., Parascandolo, G., & Virtanen, T. (2017). A convolutional neural network approach for acoustic scene classification. teoksessa *2017 International Joint Conference on Neural Networks, IJCNN 2017* (Sivut 1547-1554). IEEE. <https://doi.org/10.1109/IJCNN.2017.7966035>

Välimäki, T., & Ritala, R. (2016). Optimizing gaze direction in a visual navigation task. teoksessa *2016 IEEE International Conference on Robotics and Automation (ICRA)* (Sivut 1427-1432). IEEE. <https://doi.org/10.1109/ICRA.2016.7487276>

Valmari, A. (2015). On constructibility and unconstructibility of LTS operators from other LTS operators. *Acta Informatica*, 52(2-3), 207-234. <https://doi.org/10.1007/s00236-015-0217-2>

Valmari, A. (2015). A State Space Tool for Concurrent System Models Expressed In C++. teoksessa J. Nummenmaa, O. Sievi-Korte, & E. Mäkinen (Toimittajat), *SPLST 2015 Symposium on Programming Languages and Software Tools: Proceedings of the 14th Symposium on Programming Languages and Software Tools (SPLST'15) Tampere, Finland, Oct 9-10, 2015* (Vuosikerta 1525, Sivut 91-105). [7] (CEUR Workshop Proceedings; Vuosikerta 1525). CEUR-WS.org.

Valmari, A. (2017). Stop it, and be stubborn! *ACM Transactions on Embedded Computing Systems*, 16(2), [46]. <https://doi.org/10.1145/3012279>

Valmari, A., & Vogler, W. (2018). Fair testing and stubborn sets. *International Journal on Software Tools for Technology Transfer*, 589-610. <https://doi.org/10.1007/s10009-017-0481-2>

van Mellaert, R., Mela, K., Tiainen, T., Heinisuo, M., Lombaert, G., & Schevenels, M. (2018). Mixed-integer linear programming approach for global discrete sizing optimization of frame structures. *Structural and Multidisciplinary Optimization*, 57(2), 579-593. <https://doi.org/10.1007/s00158-017-1770-9>

Van Oosterhout, A., Alonso, M. B., & Jumisko-Pyykkö, S. (2018). Ripple thermostat: Affecting the emotional experience through interactive force feedback and shape change. teoksessa *Proceedings of the 2018 CHI Conference on Human Factors in Computing Systems* [655] ACM. <https://doi.org/10.1145/3173574.3174229>

Varkoi, T., Mäkinen, T., Cameron, F., & Nevalainen, R. (2020). Validating effectiveness of safety requirements' compliance evaluation in process assessments. *Journal of Software: Evolution and Process*, 32(3), [e2177]. <https://doi.org/10.1002/smr.2177>

Varsaluoma, J., Väättäjä, H., Heimonen, T., Tiitinen, K., Hakulinen, J., Turunen, M., & Nieminen, H. (2018). Guidelines for development and evaluation of usage data analytics tools for human-machine interactions with industrial manufacturing systems. teoksessa *Mindtrek 2018 - Proceedings of the 22nd International Academic Mindtrek Conference* (Sivut 172-181). ACM. <https://doi.org/10.1145/3275116.3275138>

Venesvirta, H., Surakka, V., Gizatdinova, Y., Lylykangas, J., Špakov, O., Verho, J., ... Lekkala, J. (2016). Emotional Reactions to Point-Light Display Animations. *Interacting with Computers*, 28(4), 521-531. <https://doi.org/10.1093/iwc/iww028>

Verginadis, Y., Michalas, A., Gouvas, P., Schiefer, G., Hübsch, G., & Paraskakis, I. (2015). PaaSword: A holistic data privacy and security by design framework for cloud services. teoksessa *CLOSER 2015 - 5th International Conference on Cloud Computing and Services Science, Proceedings* (Sivut 206-213). SCITEPRESS.

Vihonen, J., Honkakorpi, J., Mattila, J., & Visa, A. (2015). Novel pairwise coupled kinematic solution for algebraic angular acceleration estimation of serial link manipulators. teoksessa *2015 IEEE International Conference on Robotics and Automation (ICRA)* (Sivut 809-814). Institute of Electrical and Electronics Engineers IEEE. <https://doi.org/10.1109/ICRA.2015.7139271>

Viitanen, M., Vanne, J., Hämäläinen, T. D., & Kulmala, A. (2018). Low latency edge rendering scheme for interactive 360 degree virtual reality gaming. teoksessa *Proceedings - 2018 IEEE 38th International Conference on Distributed Computing Systems, ICDCS 2018* (Sivut 1557-1560). IEEE. <https://doi.org/10.1109/ICDCS.2018.00168>

Virtanen, A., Kuusinen, K., Leppänen, M., Luoto, A., Kilamo, T., & Mikkonen, T. (2017). On continuous deployment maturity in customer projects. teoksessa *32nd Annual ACM Symposium on Applied Computing, SAC 2017* (Sivut 1205-1212). ACM. <https://doi.org/10.1145/3019612.3019777>

Voronin, V., Semenishchev, E., Ponomarenko, M., & Agaian, S. (2018). Combined local and global image enhancement algorithm. teoksessa *Electronic Imaging: Image Processing: Algorithms and Systems XVI* Society for Imaging Science and Technology. <https://doi.org/10.2352/ISSN.2470-1173.2018.13.IPAS-220>

Vorwerk, J., Engwer, C., Pursiainen, S., & Wolters, C. H. (2017). A Mixed Finite Element Method to Solve the EEG Forward Problem. *IEEE Transactions on Medical Imaging*, 36(4), 930-941. [7731161]. <https://doi.org/10.1109/TMI.2016.2624634>

Voutilainen, J. P., Mattila, A. L., Systä, K., & Mikkonen, T. (2016). HTML5-based mobile agents for Web-of-Things. *Informatica*, 40(1), 43-51.

Wang, S., Naithani, G., & Virtanen, T. (2019). Low-latency Deep Clustering for Speech Separation. teoksessa *2019 IEEE International Conference on Acoustics, Speech, and Signal Processing, ICASSP 2019 - Proceedings* (Sivut 76-80). IEEE. <https://doi.org/10.1109/ICASSP.2019.8683437>

Wilks, Y., Catizone, R., Worgan, S., & Turunen, M. (2011). Some background on dialogue management and conversational speech for dialogue systems. *Computer Speech and Language*, 25(2), 128-139. <https://doi.org/10.1016/j.csl.2010.03.001>

- Wu, S., Shen, C. C., Sane, N., Davis, K., & Bhattacharyya, S. S. (2012). Parameterized scheduling for signal processing systems using topological patterns. teoksessa *2012 IEEE International Conference on Acoustics, Speech, and Signal Processing, ICASSP 2012 - Proceedings* (Sivut 1561-1564). [6288190] <https://doi.org/10.1109/ICASSP.2012.6288190>
- Wu, H. H., Shen, C. C., Sane, N., Plishker, W., & Bhattacharyya, S. S. (2011). A model-based schedule representation for heterogeneous mapping of dataflow graphs. teoksessa *2011 IEEE International Symposium on Parallel and Distributed Processing, Workshops and Phd Forum, IPDPSW 2011* (Sivut 70-81). [6008822] <https://doi.org/10.1109/IPDPS.2011.128>
- Wu, J., Blattner, T., Keyrouz, W., & Bhattacharyya, S. S. (2018). A design tool for high performance image processing on multicore platforms. teoksessa *Proceedings of the 2018 Design, Automation and Test in Europe Conference and Exhibition, DATE 2018* (Sivut 1304-1309). IEEE. <https://doi.org/10.23919/DATE.2018.8342215>
- Yan, S., Wirta, J., & Kämäräinen, J-K. (2020). Anthropometric clothing measurements from 3D body scans. *Machine Vision and Applications*, 31(1-2), [7]. <https://doi.org/10.1007/s00138-019-01054-4>
- Yang, Z., Peltonen, J., & Kaski, S. (2015). Majorization-minimization for manifold embedding. *Journal of Machine Learning Research*, 38, 1088-1097.
- Yang, Z., Peltonen, J., & Kaski, S. (2014). Optimization equivalence of divergences improves neighbor embedding. teoksessa *31st International Conference on Machine Learning, ICML 2014* (Vuosikerta 2, Sivut 1808-1839). International Machine Learning Society (IMLS).
- Yang, M., Zhu, H., Wang, H., Koucheryavy, Y., Samouylov, K., & Qian, H. (2020). Peer to Peer Offloading with Delayed Feedback: An Adversary Bandit Approach. teoksessa *2020 IEEE International Conference on Acoustics, Speech, and Signal Processing, ICASSP 2020 - Proceedings* (Sivut 5035-5039). (ICASSP, IEEE International Conference on Acoustics, Speech and Signal Processing - Proceedings; Vuosikerta 2020-May). IEEE. <https://doi.org/10.1109/ICASSP40776.2020.9053680>
- Ylinen, M., & Pekkola, S. (2018). Looking for a five-legged sheep: Identifying enterprise architects' skills and competencies . teoksessa *Proceedings of the 19th Annual International Conference on Digital Government Research: Governance in the Data Age, DG.O 2018* [a58] ACM. <https://doi.org/10.1145/3209281.3209353>
- Yu, G., Dehmer, M., Emmert-Streib, F., & Jodlbauer, H. (2019). Hermitian normalized Laplacian matrix for directed networks. *Information Sciences*, 495, 175-184. <https://doi.org/10.1016/j.ins.2019.04.049>
- Yuan, J., Gao, K., Zhu, P., & Egiazarian, K. (2018). Multi-view predictive latent space learning. *Pattern Recognition Letters* . <https://doi.org/10.1016/j.patrec.2018.06.022>
- Yviquel, H., Boutellier, J., Raulet, M., & Casseau, E. (2013). Automated design of networks of transport-triggered architecture processors using dynamic dataflow programs. *Signal Processing: Image Communication*, 28(10), 1295-1302. <https://doi.org/10.1016/j.image.2013.08.013>
- Zare, M., Huova, M., Visa, A., & Launis, S. (2019). Real-time online drilling vibration analysis using data mining. teoksessa *Proceedings of the 2019 2nd International Conference on Data Science and Information Technology, DSIT 2019* (Sivut 175-180). ACM. <https://doi.org/10.1145/3352411.3352439>
- Zarkias, K. S., Passalis, N., Tsantekidis, A., & Tefas, A. (2019). Deep Reinforcement Learning for Financial Trading Using Price Trailing. teoksessa *2019 IEEE International Conference on Acoustics, Speech, and Signal Processing, ICASSP 2019 - Proceedings* (Sivut 3067-3071). IEEE. <https://doi.org/10.1109/ICASSP.2019.8683161>
- Zemliachenko, A., Lukin, V., Ponomarenko, N., Egiazarian, K., & Astola, J. (2016). Still image/video frame lossy compression providing a desired visual quality. *Multidimensional Systems and Signal Processing*, 27(3), 697-718. <https://doi.org/10.1007/s11045-015-0333-8>

Zhang, H., Kiranyaz, S., & Gabbouj, M. (2017). A k-nearest neighbor multilabel ranking algorithm with application to content-based image retrieval. teoksessa *2017 IEEE International Conference on Acoustics, Speech, and Signal Processing, ICASSP 2017 - Proceedings* (Sivut 2587-2591). IEEE. <https://doi.org/10.1109/ICASSP.2017.7952624>

Zhou, Z., Shen, C. C., Plishker, W., Wu, H. H., & Bhattacharyya, S. S. (2012). Systematic integration of flowgraph- and module-level parallelism in implementation of DSP applications on multiprocessor systems-on-chip. teoksessa *ICSP 2012 - 2012 11th International Conference on Signal Processing, Proceedings* (Vuosikerta 1, Sivut 402-408). [6491686] <https://doi.org/10.1109/ICoSP.2012.6491686>

Zolfaghari, H., Rossi, D., & Nurmi, J. (2020). A custom processor for protocol-independent packet parsing. *Microprocessors and Microsystems*, 72. <https://doi.org/10.1016/j.micpro.2019.102910>